## CS1100 - Introduction to Programming

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Lecture 14

## Testing if a number is prime

A number $n$ is prime if it has no other divisors other than one and itself.

Algorithm: Check, for every number $m$ in the range 2 to $n-1$, whether $m$ divides $n$ or not. If none divides, then you can declare that it is a prime number. If one of them divides, then you can declare right away that is is a composite number.

Pseudocode:

- Start checking from 2 to $n-1$.
- If any of the above divides $n$, declare "not prime!"
- Else declare "prime".


## Testing if a number is prime

```
scanf("%d", &n);
i = 2; flag = 0;
while (i < n) {
    if (n % i == 0) {
            flag = 1;
            break;
        }
        i = i+1;
}
if (1 == flag)
        printf("not prime\n");
else
    printf("prime\n");
```


## Nested For Loop for Finding Prime Numbers

Find the prime numbers from 2 to 100

```
#include <stdio.h>
```

int main () \{
/* local variable definition */
int i, j;
for (i = 2; i<100; i++) \{
for (j = 2; $j<=(i / j) ; j++)$
if(!(i\%j)) break; // if factor found, not prime
if(j > (i/j)) printf("\%d is prime\n", i);
\}
return 0;
\}

## Finding min of $n$ integers

- Take n from input.
- initialize counter to count $n$ (in some way!)
- scan input, modify min (if needed).


## Finding min of $n$ integers

```
#include<stdio.h>
main() {
    int n; int currInt;
    int a; int min;
    scanf("%d",&n);
    a = 1;
    while (a <= n) {
        scanf ("%d", &currInt);
        if (a == 1) {
            min = currInt;
        }
        if (currInt < min) {
            min = currInt;
        }
        a++;
    }
    printf("min = %d\n", min);
}
```

Points to remember

- Is counter updated?
- Corner cases: a single input, no input?
- min occurs as the first or last element.
- When control is at the scanf statement, we are scanning the a-th input.
- Just before the statement $a++$; we have computed min of first a elements given by user.


## Finding min of positive integers : terminated by a negative integer

```
#include<stdio.h>
main() {
    int n; int currInt;
    int min;
    scanf("%d",&currInt);
    min = currInt;
    while (currInt >= 0) {
        scanf ("%d", &currInt);
        if (currInt < min) {
            min = currInt;
        }
    }
    printf("min = %d\n", min );
}
```

What is the output of this program? Always gives a negative value.

## Finding min of positive integers : terminated by a negative

 integer```
#include<stdio.h>
main() {
    int n; int currInt;
    int min;
    scanf("%d" ,&currInt);
    min = currInt;
    while (currInt >= 0) {
        scanf ("%d", &currInt);
        if (currInt < 0) break;
        if (currInt < min) {
        min = currInt;
        }
    }
    printf("min = %d\n", min );
}
```

- What happens when first input is negative?
- Add a check in the end.


## Finding GCD of two integers

Given positive integers $x$ and $y$, output the GCD of $x$ and $y$.
Idea

- Let $z$ be min of $x$ and $y$.
- for $\mathrm{i}=1$ to z
- check if i divides both x and y .
- output largest such i as gcd.


## Finding GCD of two integers

Given positive integers $x$ and $y$, output the GCD of $x$ and $y$.

```
if (x < y)
    z = x;
else z = y;
// z contains min of }x\mathrm{ and }
gcd = 1; i = 1;
while (i<=z) {
    if ((x % i == 0) && (y % i == 0)) {
        gcd = i;
    }
    i++;
}
```


## Finding GCD of two integers

Given $x$ and $y$, output the GCD of $x$ and $y$.
Idea2
by Euclid

- If $y$ divides $x$ we are done!
- Else there is a smaller problem to solve!

$$
\operatorname{gcd}(x, y)=\operatorname{gcd}(x-y, y)
$$

- Needs proof!


## Finding GCD of two integers - Euclid's algorithm

$$
\begin{array}{rlr}
\operatorname{gcd}(1034,237) & =\operatorname{gcd}(797,237) \\
& =\operatorname{gcd}(560,237) & \\
& =\operatorname{gcd}(323,237) & \\
& =\operatorname{gcd}(86,237) & \text { next? } \\
& =\operatorname{gcd}(86,151) & \\
& =\operatorname{gcd}(86,65) & \\
& =\operatorname{gcd}(21,65) & \\
& =\operatorname{gcd}(21,44) \\
& =\operatorname{gcd}(23,44) \\
& =\operatorname{gcd}(23,21) \\
& =\operatorname{gcd}(2,21) \\
\ldots & =1
\end{array}
$$

## Finding GCD of two integers

Given $x$ and $y$, output the GCD of $x$ and $y$.
Idea2
by Euclid

- If $x \% y==0$, we are done!
- Else modify $x$ and $y$ suitably.
- $x=x \% y$;
- What if $x<y$ ?
- Exchange $x$ and $y$.


## Finding GCD of two integers

```
Euclid's algorithm
#include<stdio.h>
int main() {
    int x, y;
    int temp;
    scanf("%d %d", &x, &y);
    if (x < y) {
        temp = x; x = y; y = temp;
    }
    // Assume x >= y.
    while ( x % y != 0) {
        x = x % y;
        printf ("x = %d, y = %d\n", x, y);
        if (x < y) {
            temp = x; x = y; y = temp;
        }
    }
    printf("gcd of input numbers is %d \n", y);
    return 0;
}
```


## Learnings so far...

- Examples: Finding min of positive integers, testing primality, finding gcd using simple and Euclid's method.
- Our problems naturally needed loops.
- break is a useful way to terminate out of the loop.

A very important and useful learning: Power of a clever algorithm.

