

CS1100 – Introduction to Programming

Lecture 10

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Mini-calculator using While loop

Input operator and two operands, output result till quit.

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```
#include<stdio.h>
int main() {
    int x; int y; char op;
    printf("Input the operator \t"); scanf ("%c", &op);
    while (op != 'q') {
        printf("Input the first integer \t"); scanf ("%d", &x);
        printf("Input the second integer \t"); scanf ("%d", &y);
        switch (op) {
            case '+': printf("x+y = %d\n", x+y); break;
            case '%': printf("x mod y = %d\n", x%y); break;
            case '/': printf("x/y = %.2f\n", (x*0.1)/y); break;
            case 'q': ; break;
            default : printf("invalid operator\n"); break;
        }
        getchar(); printf("Input the operator \t");
        scanf ("%c", &op);
    }
}
```

Mini-calculator: Case Insensitive Quit

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#include<stdio.h>
int main() {

    // read op.
    while ((op != 'q') || (op != 'Q')) {
        // all the same stuff.
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}
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(op == 'q' || op == 'Q') then quit the loop.
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!(op == 'q' || op == 'Q') same as (op != 'q' && op != 'Q')

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while (1) {
    printf("Input the operator \t"); scanf ("%c", &op);
    printf("Input the first integer \t"); scanf ("%d", &x);
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    switch (op) {
        case '+': printf("x+y = %d\n", x+y); break;
        // other cases..
    }
    getchar();
    //printf("Input the operator \t");
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- How does the program terminate?
- We can make a check and **break** out of the loop!

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break takes you out of the current statement (it could be switch / loop).

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- **Algorithm** : The description of the idea - *a step-by-step procedure to solve the problem.*

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- **Pseudo-code** : A language-independent but program-like description of an algorithm.

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- **Algorithm** : The description of the idea - *a step-by-step procedure to solve the problem.*
- **Pseudo-code** : A language-independent but program-like description of an algorithm.
- **Flowchart** : A diagrammatic representation of the algorithm is called a *flowchart*.

More examples

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- Write a program in C to find the prime numbers within a range of numbers.
- Write a C program to check whether a number is a palindrome or not.

An Illustration : Collatz Sequence

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Algorithm : To get a Collatz sequence from a number, if it's even, divide it by two, and if it's odd, multiply it by three and add one. Continue the operation on the result of the previous operation until the number becomes 1.

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Pseudo-code:

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begin program
  while n is more than 1
    show n
    if n is odd then
      set n = 3n + 1
    else
      set n = n / 2
    endif
  endwhile
  show n
end program
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C-program segment:

```
while(n > 1) {
  printf("%d,",n);
  if (n%2 == 1)
    n = 3*n+1;
  else
    n = n/2;
}
printf("%d.",n);
```

Programs : Termination and Correctness

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- Algorithm designer's job. Not so much programmer's.

More Practice Problems

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Algorithm: Check, for every number m in the range 2 to $n - 1$, whether m divides n or not. If none divides, then you can declare that it is a prime number. If one of them divides, then you can declare right away that it is a composite number.