

CS7015 (Deep Learning) : Lecture 19

Using joint distributions for classification and sampling, Latent Variables, Restricted Boltzmann Machines, Unsupervised Learning, Motivation for Sampling

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Acknowledgments

- Probabilistic Graphical models: Principles and Techniques, Daphne Koller and Nir Friedman
- An Introduction to Restricted Boltzmann Machines, Asja Fischer and Christian Igel

Module 19.1: Using joint distributions for classification and sampling

Now that we have some understanding of joint probability distributions and efficient ways of representing them, let us see some more practical examples where we can use these joint distributions

- Consider a movie critic who writes reviews for movies

- **M1:** An unexpected and necessary masterpiece
- **M2:** Delightfully merged information and comedy
- **M3:** Director's first true masterpiece
- **M4:** Sci-fi perfection, truly mesmerizing film.
- **M5:** Waste of time and money
- **M6:** Best Lame Historical Movie Ever

- Consider a movie critic who writes reviews for movies
- For simplicity let us assume that he always writes reviews containing a maximum of 5 words

- **M1:** An unexpected and necessary masterpiece
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- **M6:** Best Lame Historical Movie Ever

- Consider a movie critic who writes reviews for movies
- For simplicity let us assume that he always writes reviews containing a maximum of 5 words
- Further, let us assume that there are a total of 50 words in his vocabulary

- **M1:** An unexpected and necessary masterpiece
- **M2:** Delightfully merged information and comedy
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- Consider a movie critic who writes reviews for movies
- For simplicity let us assume that he always writes reviews containing a maximum of 5 words
- Further, let us assume that there are a total of 50 words in his vocabulary
- Each of the 5 words in his review can be treated as a random variable which takes one of the 50 values

- **M1:** An unexpected and necessary masterpiece
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- Consider a movie critic who writes reviews for movies
- For simplicity let us assume that he always writes reviews containing a maximum of 5 words
- Further, let us assume that there are a total of 50 words in his vocabulary
- Each of the 5 words in his review can be treated as a random variable which takes one of the 50 values
- Given many such reviews written by the reviewer we could learn the joint probability distribution

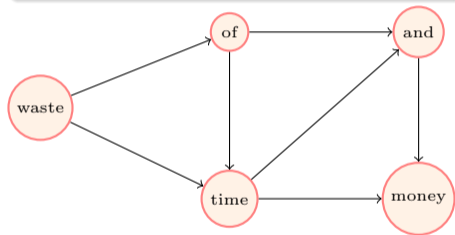
$$P(X_1, X_2, \dots, X_5)$$

- **M1:** An unexpected and necessary masterpiece
- **M2:** Delightfully merged information and comedy
- **M3:** Director's first true masterpiece
- **M4:** Sci-fi perfection, truly mesmerizing film.
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- **M6:** Best Lame Historical Movie Ever

- In fact, we can even think of a very simple factorization for this model

$$P(X_1, X_2, \dots, X_5) = \prod P(X_i | X_{i-1}, X_{i-2})$$

- **M1:** An unexpected and necessary masterpiece
- **M2:** Delightfully merged information and comedy
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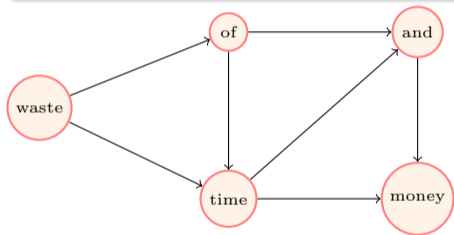


- In fact, we can even think of a very simple factorization for this model

$$P(X_1, X_2, \dots, X_5) = \prod P(X_i | X_{i-1}, X_{i-2})$$

- In other words, we are assuming that the i -th word only depends on the previous 2 words and not anything before that

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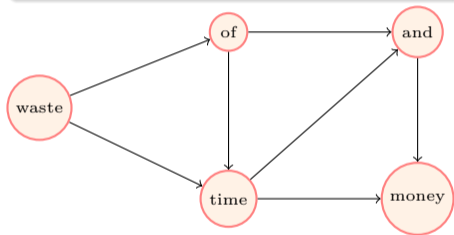


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- Let us consider one such factor $P(X_i = \text{time} | X_{i-2} = \text{waste}, X_{i-1} = \text{of})$

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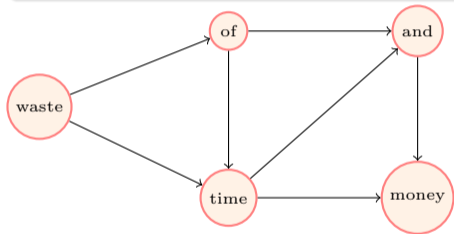
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- In other words, we are assuming that the i -th word only depends on the previous 2 words and not anything before that
- Let us consider one such factor $P(X_i = \textit{time} | X_{i-2} = \textit{waste}, X_{i-1} = \textit{of})$
- We can estimate this as

$$\frac{\textit{count}(\textit{waste of time})}{\textit{count}(\textit{waste of})}$$

- M1: An unexpected and necessary masterpiece
- M2: Delightfully merged information and comedy
- M3: Director's first true masterpiece
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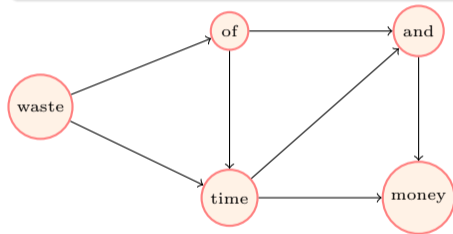
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- And the two counts mentioned above can be computed by going over all the reviews

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- Let us consider one such factor $P(X_i = \textit{time} | X_{i-2} = \textit{waste}, X_{i-1} = \textit{of})$
- We can estimate this as

$$\frac{\textit{count}(\textit{waste of time})}{\textit{count}(\textit{waste of})}$$

- And the two counts mentioned above can be computed by going over all the reviews
- We could similarly compute the probabilities of all such factors

- Okay, so now what can we do with this joint distribution?

w	$P(X_i = w , X_{i-2} = \text{more}, X_{i-1} = \text{realistic})$	$P(X_i = w , X_{i-2} = \text{realistic}, X_{i-1} = \text{than})$	$P(X_i = w X_{i-2} = \text{than}, X_{i-1} = \text{real})$...
than	0.61	0.01	0.20	...
as	0.12	0.10	0.16	...
for	0.14	0.09	0.05	...
real	0.01	0.50	0.01	...
the	0.02	0.12	0.12	...
life	0.05	0.11	0.33	...

M7: More realistic than real life

w	$P(X_i = w , X_{i-2} = \text{more}, X_{i-1} = \text{realistic})$	$P(X_i = w , X_{i-2} = \text{realistic}, X_{i-1} = \text{than})$	$P(X_i = w , X_{i-2} = \text{than}, X_{i-1} = \text{real})$...
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- Okay, so now what can we do with this joint distribution?
- Given a review, *classify* if this was written by the reviewer

M7: More realistic than real life

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- Okay, so now what can we do with this joint distribution?
- Given a review, *classify* if this was written by the reviewer

$$P(M7) = P(X_1 = \text{more}) \cdot P(X_2 = \text{realistic} | X_1 = \text{more}).$$

$$P(X_3 = \text{than} | X_1 = \text{more}, X_2 = \text{realistic}).$$

$$P(X_4 = \text{real} | X_2 = \text{realistic}, X_3 = \text{than}).$$

$$P(X_5 = \text{life} | X_3 = \text{than}, X_4 = \text{real})$$

$$= 0.2 \times 0.25 \times 0.61 \times 0.50 \times 0.33 = 0.005$$

M7: More realistic than real life

w	$P(X_i = w , X_{i-2} = \text{more}, X_{i-1} = \text{realistic})$	$P(X_i = w , X_{i-2} = \text{realistic}, X_{i-1} = \text{than})$	$P(X_i = w , X_{i-2} = \text{than}, X_{i-1} = \text{real})$...
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- Okay, so now what can we do with this joint distribution?
- Given a review, *classify* if this was written by the reviewer
- *Generate* new reviews which would look like reviews written by this reviewer

$$P(M7) = P(X_1 = \text{more}) \cdot P(X_2 = \text{realistic} | X_1 = \text{more}).$$

$$P(X_3 = \text{than} | X_1 = \text{more}, X_2 = \text{realistic}).$$

$$P(X_4 = \text{real} | X_2 = \text{realistic}, X_3 = \text{than}).$$

$$P(X_5 = \text{life} | X_3 = \text{than}, X_4 = \text{real})$$

$$= 0.2 \times 0.25 \times 0.61 \times 0.50 \times 0.33 = 0.005$$

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- Okay, so now what can we do with this joint distribution?
- Given a review, *classify* if this was written by the reviewer
- *Generate* new reviews which would look like reviews written by this reviewer
- How would you do this? By sampling from this distribution! What does that mean? Let us see!

- How does the reviewer start his reviews (what is the first word that he chooses)?

w	$P(X_1 = w)$			
the	0.62			
movie	0.10			
amazing	0.01			
useless	0.01			
was	0.01			
⋮	⋮			

w	$P(X_1 = w)$			
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movie	0.10			
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useless	0.01			
was	0.01			
⋮	⋮			

- How does the reviewer start his reviews (what is the first word that he chooses)?
- We could take the word which has the highest probability and put it as the first word in our review

The

w	$P(X_1 = w)$	$P(X_2 = w X_1 = the)$		
the	0.62	0.01		
movie	0.10	0.40		
amazing	0.01	0.22		
useless	0.01	0.20		
was	0.01	0.00		
⋮	⋮	⋮		

- How does the reviewer start his reviews (what is the first word that he chooses)?
- We could take the word which has the highest probability and put it as the first word in our review
- Having selected this what is the most likely second word that the reviewer uses?

The **movie**

w	$P(X_1 = w)$	$P(X_2 = w , X_1 = the)$	$P(X_i = w , X_{i-2} = the, X_{i-1} = movie)$
the	0.62	0.01	0.01
movie	0.10	0.40	0.01
amazing	0.01	0.22	0.01
useless	0.01	0.20	0.03
was	0.01	0.00	0.60
⋮	⋮	⋮	⋮

- How does the reviewer start his reviews (what is the first word that he chooses)?
- We could take the word which has the highest probability and put it as the first word in our review
- Having selected this what is the most likely second word that the reviewer uses?
- Having selected the first two words what is the most likely third word that the reviewer uses?

The movie **was**

w	$P(X_1 = w)$	$P(X_2 = w , X_1 = the)$	$P(X_i = w , X_{i-2} = the, X_{i-1} = movie)$...
the	0.62	0.01	0.01	...
movie	0.10	0.40	0.01	...
amazing	0.01	0.22	0.01	...
useless	0.01	0.20	0.03	...
was	0.01	0.00	0.60	...
⋮	⋮	⋮	⋮	...

The movie was really amazing

- How does the reviewer start his reviews (what is the first word that he chooses)?
- We could take the word which has the highest probability and put it as the first word in our review
- Having selected this what is the most likely second word that the reviewer uses?
- Having selected the first two words what is the most likely third word that the reviewer uses?
- and so on...

- But there is a catch here!

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the	0.62	0.01	0.01	...
movie	0.10	0.40	0.01	...
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⋮	⋮	⋮	⋮	...

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was	0.01	0.00	0.60	...
⋮	⋮	⋮	⋮	...

- But there is a catch here!
- Selecting the most likely word at each time step will only give us the same review again and again!

The movie was really amazing

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was	0.01	0.00	0.60	...
⋮	⋮	⋮	⋮	...

- But there is a catch here!
- Selecting the most likely word at each time step will only give us the same review again and again!
- But we would like to generate different reviews

The movie was really amazing

w	$P(X_1 = w)$	$P(X_2 = w ,$ $X_1 = the)$	$P(X_i = w ,$ $X_{i-2} = the,$ $X_{i-1} = movie)$...
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movie	0.10	0.40	0.01	...
amazing	0.01	0.22	0.01	...
useless	0.01	0.20	0.03	...
was	0.01	0.00	0.60	...
⋮	⋮	⋮	⋮	...

The movie was really amazing

- But there is a catch here!
- Selecting the most likely word at each time step will only give us the same review again and again!
- But we would like to generate different reviews
- So instead of taking the max value we can sample from this distribution

w	$P(X_1 = w)$	$P(X_2 = w , X_1 = the)$	$P(X_i = w , X_{i-2} = the, X_{i-1} = movie)$...
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movie	0.10	0.40	0.01	...
amazing	0.01	0.22	0.01	...
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was	0.01	0.00	0.60	...
⋮	⋮	⋮	⋮	...

The movie was really amazing

- But there is a catch here!
- Selecting the most likely word at each time step will only give us the same review again and again!
- But we would like to generate different reviews
- So instead of taking the max value we can sample from this distribution
- How?

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movie	0.10	0.40	0.01	...
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⋮	⋮	⋮	⋮	...

The movie was really amazing

- But there is a catch here!
- Selecting the most likely word at each time step will only give us the same review again and again!
- But we would like to generate different reviews
- So instead of taking the max value we can sample from this distribution
- How? Let us see!

- Suppose there are 10 words in the vocabulary

w				
the				
movie				
amazing				
useless				
was				
is				
masterpiece				
I				
liked				
decent				

w	$P(X_1 = w)$			
the	0.62			
movie	0.10			
amazing	0.01			
useless	0.01			
was	0.01			
is	0.01			
masterpiece	0.01			
I	0.21			
liked	0.01			
decent	0.01			

- Suppose there are 10 words in the vocabulary
- We have computed the probability distribution $P(X_1 = word)$

w	$P(X_1 = w)$			
the	0.62			
movie	0.10			
amazing	0.01			
useless	0.01			
was	0.01			
is	0.01			
masterpiece	0.01			
I	0.21			
liked	0.01			
decent	0.01			

- Suppose there are 10 words in the vocabulary
- We have computed the probability distribution $P(X_1 = word)$
- $P(X_1 = the)$ is the fraction of reviews having *the* as the first word

w	$P(X_1 = w)$	$P(X_2 = w ,$ $X_1 = the)$	$P(X_i = w ,$ $X_{i-2} = the,$ $X_{i-1} = movie)$...
the	0.62	0.01	0.01	...
movie	0.10	0.40	0.01	...
amazing	0.01	0.22	0.01	...
useless	0.01	0.20	0.03	...
was	0.01	0.00	0.60	...
is	0.01	0.00	0.30	...
masterpiece	0.01	0.11	0.01	...
I	0.21	0.00	0.01	...
liked	0.01	0.01	0.01	...
decent	0.01	0.02	0.01	...

- Suppose there are 10 words in the vocabulary
- We have computed the probability distribution $P(X_1 = word)$
- $P(X_1 = the)$ is the fraction of reviews having *the* as the first word
- Similarly, we have computed $P(X_2 = word_2 | X_1 = word_1)$ and $P(X_3 = word_3 | X_1 = word_1, X_2 = word_2)$

The movie ...

- Now consider that we want to generate the 3rd word in the review given the first 2 words of the review

Word
the
movie
amazing
useless
was
is
masterpiece
I
liked
decent

The movie ...

- Now consider that we want to generate the 3rd word in the review given the first 2 words of the review
- We can think of the 10 words as forming a 10 sided dice where each side corresponds to a word

Index	Word
0	the
1	movie
2	amazing
3	useless
4	was
5	is
6	masterpiece
7	I
8	liked
9	decent



The movie ...

Index	Word	$P(X_i = w, X_{i-2} = \text{the}, X_{i-1} = \text{movie})$...
0	the	0.01	...
1	movie	0.01	...
2	amazing	0.01	...
3	useless	0.03	...
4	was	0.60	...
5	is	0.30	...
6	masterpiece	0.01	...
7	I	0.01	...
8	liked	0.01	...
9	decent	0.01	...



- Now consider that we want to generate the 3rd word in the review given the first 2 words of the review
- We can think of the 10 words as forming a 10 sided dice where each side corresponds to a word
- The probability of each side showing up is not uniform but as per the values given in the table

The movie ...

Index	Word	$P(X_i = w $ $X_{i-2} = \text{the},$ $X_{i-1} = \text{movie})$...
0	the	0.01	...
1	movie	0.01	...
2	amazing	0.01	...
3	useless	0.03	...
4	was	0.60	...
5	is	0.30	...
6	masterpiece	0.01	...
7	I	0.01	...
8	liked	0.01	...
9	decent	0.01	...



- Now consider that we want to generate the 3rd word in the review given the first 2 words of the review
- We can think of the 10 words as forming a 10 sided dice where each side corresponds to a word
- The probability of each side showing up is not uniform but as per the values given in the table
- We can select the next word by rolling this dice and picking up the word which shows up

The movie ...

Index	Word	$P(X_i = w X_{i-2} = \text{the}, X_{i-1} = \text{movie})$...
0	the	0.01	...
1	movie	0.01	...
2	amazing	0.01	...
3	useless	0.03	...
4	was	0.60	...
5	is	0.30	...
6	masterpiece	0.01	...
7	I	0.01	...
8	liked	0.01	...
9	decent	0.01	...



- Now consider that we want to generate the 3rd word in the review given the first 2 words of the review
- We can think of the 10 words as forming a 10 sided dice where each side corresponds to a word
- The probability of each side showing up is not uniform but as per the values given in the table
- We can select the next word by rolling this dice and picking up the word which shows up
- You can write a python program to roll such a biased dice

```
1 import numpy
2 review = [None, None, 'the', 'movie']
3 words = ["the", "movie", "amazing", "useless", "was",
4          "is", "masterpiece", "I", "liked", "decent"]
5 probs = dict()
6 probs[('the', 'movie')] = ["0.01", "0.01", "0.01",
7                             "0.03", "0.60", "0.30", "0.01", "0.01", "0.01", "0.01"]
8 # Add conditional probabilities for all pairs
9 outcome = numpy.random.choice(numpy.arange(0, 10),
10                               p=probs[(review[-2], review[-1])])
11 print words[outcome],
```



```

1 import numpy
2 review = [None, None]
3 words = ["the", "movie", "amazing", "useless", "was",
4         "is", "masterpiece", "I", "liked", "decent"]
5 probs = dict()
6 probs[('the', 'movie')] = ["0.01", "0.01", "0.01",
7                             "0.03", "0.60", "0.30", "0.01", "0.01", "0.01", "0.01"]
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9 for _ in range(5):
10     outcome = numpy.random.choice(numpy.arange(0, 10),
11                                   p=probs[(review[-2], review[-1])])
12     review.append(words[outcome])
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```

- Now, at each timestep we do not pick the most likely word but all words are possible depending on their probability (just as rolling a biased dice or tossing a biased coin)

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- Every run will now give us a different review!

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Generated Reviews

- the movie is liked decent

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Generated Reviews

- the movie is liked decent
- I liked the amazing movie

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Generated Reviews

- the movie is liked decent
- I liked the amazing movie
- the movie is masterpiece

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Generated Reviews

- the movie is liked decent
- I liked the amazing movie
- the movie is masterpiece
- the movie I liked useless

- Now, at each timestep we do not pick the most likely word but all words are possible depending on their probability (just as rolling a biased dice or tossing a biased coin)
- Every run will now give us a different review!

Returning back to our story....

M7: More realistic than real life

w	$P(X_i = w X_{i-2} = \text{more}, X_{i-1} = \text{realistic})$	$P(X_i = w X_{i-2} = \text{realistic}, X_{i-1} = \text{than})$	$P(X_i = w X_{i-2} = \text{than}, X_{i-1} = \text{real})$...
than	0.61	0.01	0.20	...
as	0.12	0.10	0.16	...
for	0.14	0.09	0.05	...
real	0.01	0.50	0.01	...
the	0.02	0.12	0.12	...
life	0.05	0.11	0.33	...

$$\begin{aligned}
 P(M7) &= P(X_1 = \text{more}) \cdot P(X_2 = \text{realistic} | X_1 = \text{more}) \\
 &\quad \cdot P(X_3 = \text{than} | X_1 = \text{more}, X_2 = \text{realistic}) \\
 &\quad \cdot P(X_4 = \text{real} | X_2 = \text{realistic}, X_3 = \text{than}) \\
 &\quad \cdot P(X_5 = \text{life} | X_3 = \text{than}, X_4 = \text{real}) \\
 &= 0.2 \times 0.25 \times 0.61 \times 0.50 \times 0.33 = 0.005
 \end{aligned}$$

- Okay, so now what can we do with this joint distribution?
- Given a review, *classify* if this was written by the reviewer
- *Generate* new reviews which would look like reviews written by this reviewer

M7: More realistic than real life

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- Okay, so now what can we do with this joint distribution?
- Given a review, *classify* if this was written by the reviewer
- *Generate* new reviews which would look like reviews written by this reviewer
- *Correct noisy reviews* or help in completing incomplete reviews

$$\operatorname{argmax}_{X_5} P(X_1 = \text{the}, X_2 = \text{movie},$$

$$X_3 = \text{was},$$

$$X_4 = \text{amazingly},$$

$$X_5 = ?)$$

Let us take an example from another domain



- Consider images which contain $m \times n$ pixels (say 32×32)



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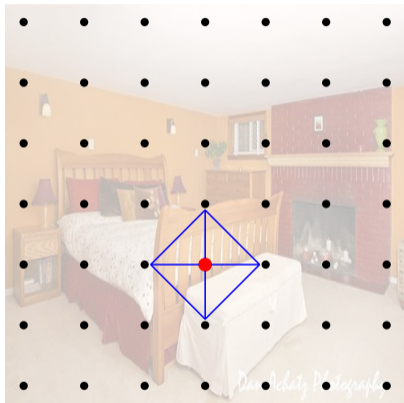




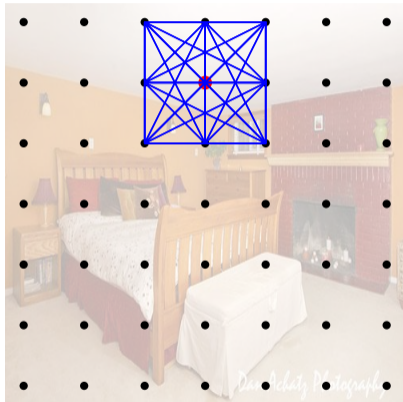
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- We thus have a total of $32 \times 32 = 1024$ random variables ($X_1, X_2, \dots, X_{1024}$)
- Together these pixels define the image and different combinations of pixel values lead to different images
- Given many such images we want to learn the joint distribution $P(X_1, X_2, \dots, X_{1024})$



- We can assume each pixel is dependent only on its neighbors



- We can assume each pixel is dependent only on its neighbors
- In this case we could factorize the distribution over a Markov network



$$\prod \phi(D_i)$$

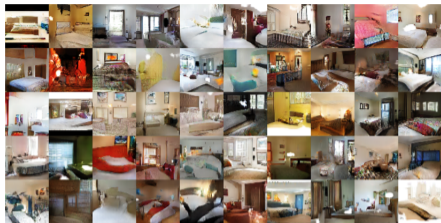
where D_i is a set of variables which form a maximal clique (basically, groups of neighboring pixels)

- Again, what can we do with this joint distribution?



- Again, what can we do with this joint distribution?
- Given a new image, *classify* if it is indeed a bedroom

Probability Score = 0.01



- Again, what can we do with this joint distribution?
- Given a new image, *classify* if it is indeed a bedroom
- *Generate new images* which would look like bedrooms (say, if you are an interior designer)



- Again, what can we do with this joint distribution?
- Given a new image, *classify* if it is indeed a bedroom
- *Generate new images* which would look like bedrooms (say, if you are an interior designer)
- *Correct noisy images* or help in completing incomplete images

- Such models which try to estimate the probability $P(X)$ from a large number of samples are called generative models

Module 19.2: The concept of a latent variable



- We now introduce the concept of a latent variable



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- Recall that earlier we mentioned that the neighboring pixels in an image are dependent on each other



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- Why is it so? (intuitively, because we expect them to have the same color, texture, etc.?)



- We now introduce the concept of a latent variable
- Recall that earlier we mentioned that the neighboring pixels in an image are dependent on each other
- Why is it so? (intuitively, because we expect them to have the same color, texture, etc.?)
- Let us probe this intuition a bit more and try to formalize it



- Suppose we asked a friend to send us a good wallpaper and he/she thinks a bit about it and sends us this image



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- Why are all the pixels in the top portion of the image blue?



- Suppose we asked a friend to send us a good wallpaper and he/she thinks a bit about it and sends us this image
- Why are all the pixels in the top portion of the image blue? (because our friend decided to show us an image of the sky as opposed to mountains or green fields)



- Suppose we asked a friend to send us a good wallpaper and he/she thinks a bit about it and sends us this image
- Why are all the pixels in the top portion of the image blue? (because our friend decided to show us an image of the sky as opposed to mountains or green fields)
- But then why blue why not black?



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- Why are all the pixels in the top portion of the image blue? (because our friend decided to show us an image of the sky as opposed to mountains or green fields)
- But then why blue why not black? (because our friend decided to show us an image which depicts daytime as opposed to night time)



- Suppose we asked a friend to send us a good wallpaper and he/she thinks a bit about it and sends us this image
- Why are all the pixels in the top portion of the image blue? (because our friend decided to show us an image of the sky as opposed to mountains or green fields)
- But then why blue why not black? (because our friend decided to show us an image which depicts daytime as opposed to night time)
- Okay, But why is it not cloudy (gray)?



- Suppose we asked a friend to send us a good wallpaper and he/she thinks a bit about it and sends us this image
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- But then why blue why not black? (because our friend decided to show us an image which depicts daytime as opposed to night time)
- Okay, But why is it not cloudy (gray)?(because our friend decided to show us an image which depicts a sunny day)



- Suppose we asked a friend to send us a good wallpaper and he/she thinks a bit about it and sends us this image
- Why are all the pixels in the top portion of the image blue? (because our friend decided to show us an image of the sky as opposed to mountains or green fields)
- But then why blue why not black? (because our friend decided to show us an image which depicts daytime as opposed to night time)
- Okay, But why is it not cloudy (gray)?(because our friend decided to show us an image which depicts a sunny day)
- These decisions made by our friend (sky, sunny, daytime, etc) are not explicitly known to us (they are hidden from us)



- Suppose we asked a friend to send us a good wallpaper and he/she thinks a bit about it and sends us this image
- Why are all the pixels in the top portion of the image blue? (because our friend decided to show us an image of the sky as opposed to mountains or green fields)
- But then why blue why not black? (because our friend decided to show us an image which depicts daytime as opposed to night time)
- Okay, But why is it not cloudy (gray)?(because our friend decided to show us an image which depicts a sunny day)
- These decisions made by our friend (sky, sunny, daytime, etc) are not explicitly known to us (they are hidden from us)
- We only observe the images but what we observe depends on these latent (hidden) decisions



Latent Variable = daytime

- So what exactly are we trying to say here?



Latent Variable = daytime

- So what exactly are we trying to say here?
- We are saying that there are certain underlying hidden (latent) characteristics which are determining the pixels and their interactions

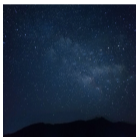


Latent Variable = daytime

- So what exactly are we trying to say here?
- We are saying that there are certain underlying hidden (latent) characteristics which are determining the pixels and their interactions
- We could think of these as additional (latent) random variables in our distribution



Latent Variable = daytime

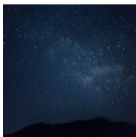


Latent Variable = night

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Latent Variable = daytime



Latent Variable = night

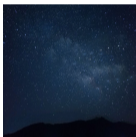


Latent Variable = cloudy

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Latent Variable = daytime



Latent Variable = night

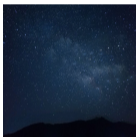


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- These are latent because we do not observe them unlike the pixels which are observable random variables



Latent Variable = daytime



Latent Variable = night

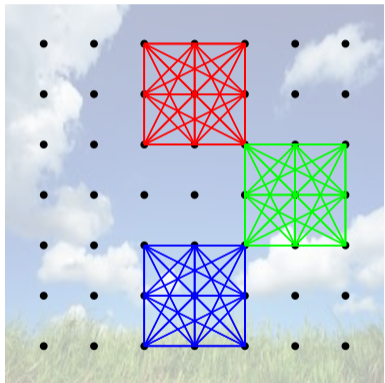


Latent Variable = cloudy

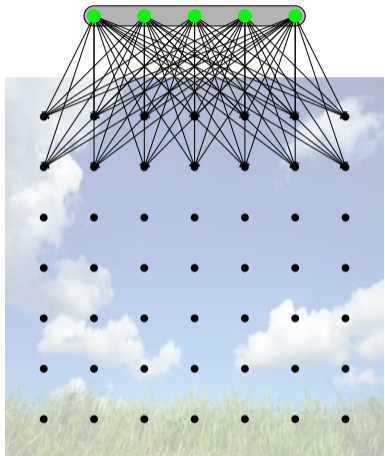
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- We are saying that there are certain underlying hidden (latent) characteristics which are determining the pixels and their interactions
- We could think of these as additional (latent) random variables in our distribution
- These are latent because we do not observe them unlike the pixels which are observable random variables
- The pixels depend on the choice of these latent variables

- More formally we now have visible (observed) variables or pixels ($V = \{V_1, V_2, V_3, \dots, V_{1024}\}$) and hidden variables ($H = \{H_1, H_2, \dots, H_n\}$)

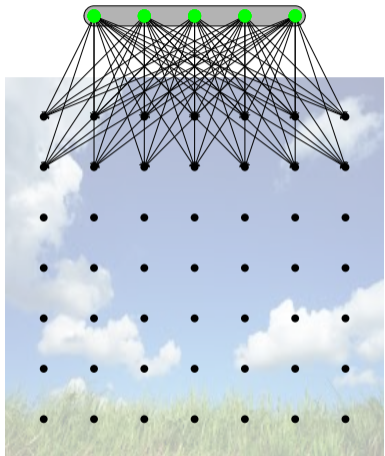
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- Can you now think of a Markov network to represent the joint distribution $P(V, H)$?



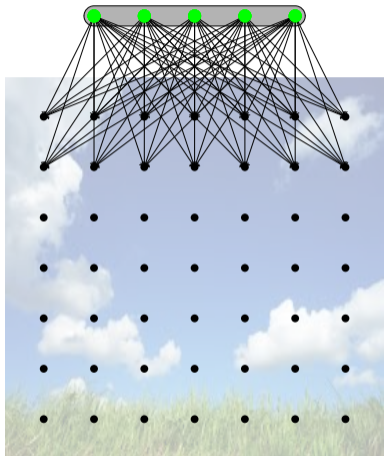
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- Our original Markov Network suggested that the pixels were dependent on neighboring pixels (forming a clique)



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- This Markov Network suggests that the pixels (observed variables) are dependent on the latent variables (which is exactly the intuition that we were trying to build in the previous slides)

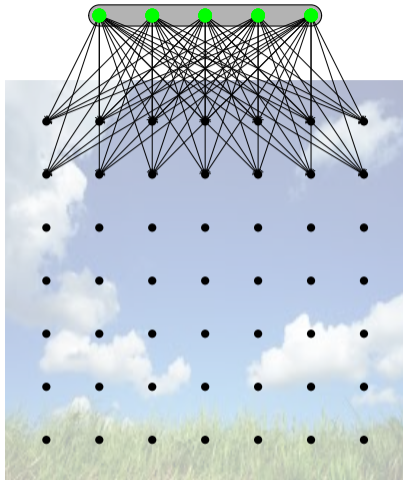


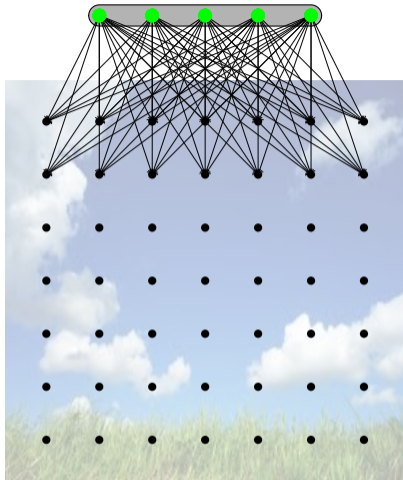
- More formally we now have visible (observed) variables or pixels ($V = \{V_1, V_2, V_3, \dots, V_{1024}\}$) and hidden variables ($H = \{H_1, H_2, \dots, H_n\}$)
- Can you now think of a Markov network to represent the joint distribution $P(V, H)$?
- Our original Markov Network suggested that the pixels were dependent on neighboring pixels (forming a clique)
- But now we could have a better Markov Network involving these latent variables
- This Markov Network suggests that the pixels (observed variables) are dependent on the latent variables (which is exactly the intuition that we were trying to build in the previous slides)
- The interactions between the pixels are captured through the latent variables

- Before we move on to more formal definitions and equations, let us probe the idea of using latent variables a bit more

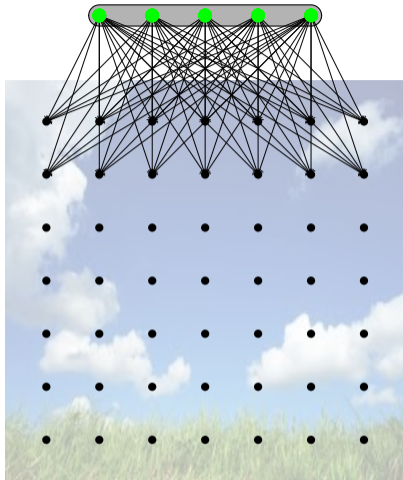
- Before we move on to more formal definitions and equations, let us probe the idea of using latent variables a bit more
- We will talk about two concepts: *abstraction* and *generation*

- First let us talk about *abstraction*



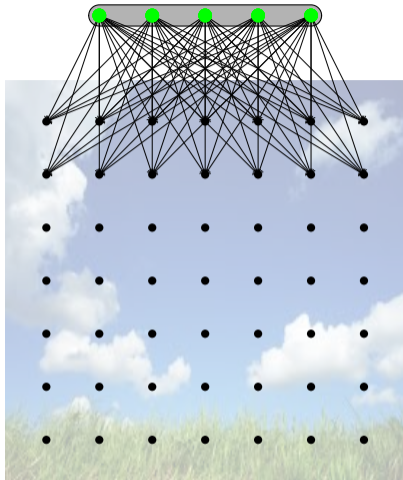


- First let us talk about *abstraction*
- Suppose, we are able to learn the joint distribution $P(V, H)$



- First let us talk about *abstraction*
- Suppose, we are able to learn the joint distribution $P(V, H)$
- Using this distribution we can find

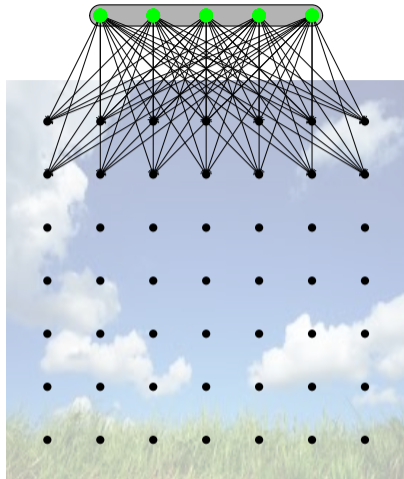
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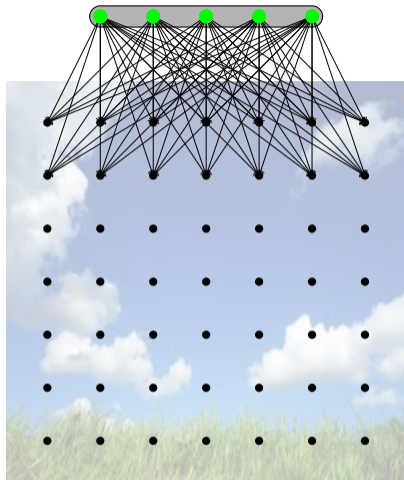
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- What does this h capture? It captures a latent representation or abstraction of the image!



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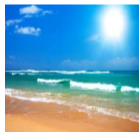
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- Instead you would just say "I am looking at an image of a **sunny beach** with an **ocean** in the background and **beige sand**"



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- This is exactly the abstraction captured by the vector h

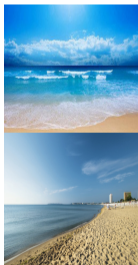
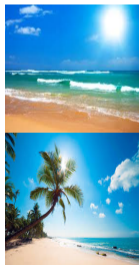


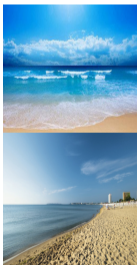
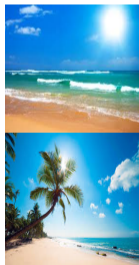
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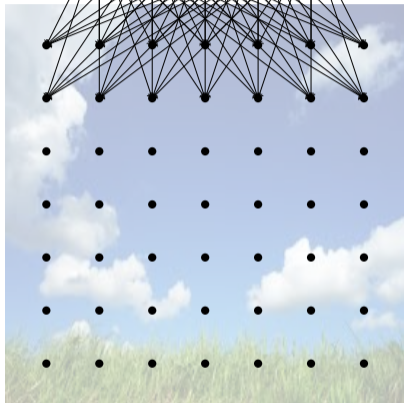
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- Even though in the original feature space (pixels) there is a significant difference between these images, in the latent space they would be very close to each other

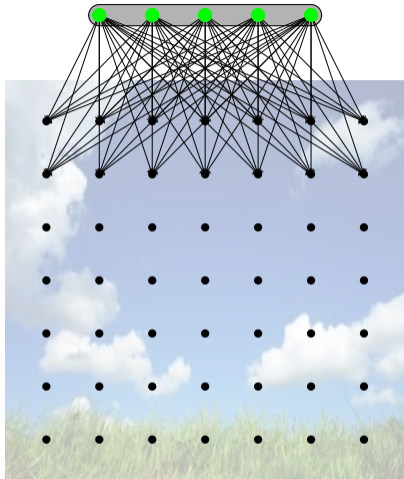




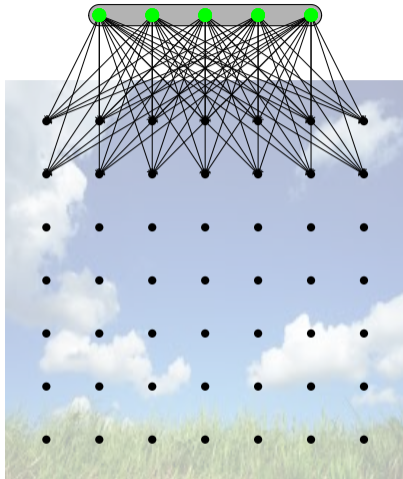
- Under this abstraction all these images would look very similar (i.e., they would have very similar latent configurations h)
- Even though in the original feature space (pixels) there is a significant difference between these images, in the latent space they would be very close to each other
- This is very similar to the idea behind PCA and autoencoders

- Of course, we still need to figure out a way of computing $P(H|V)$

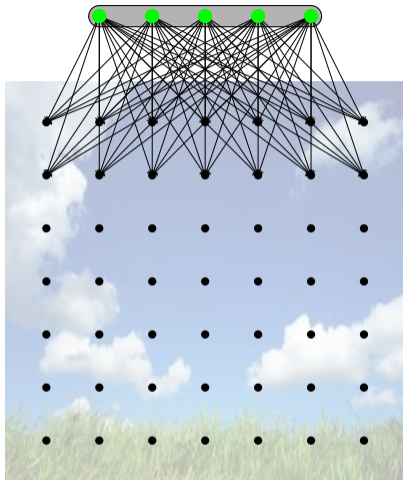




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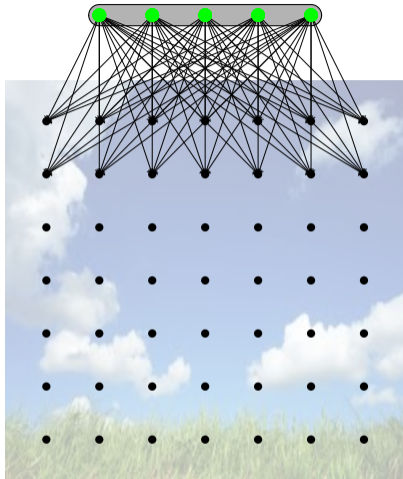


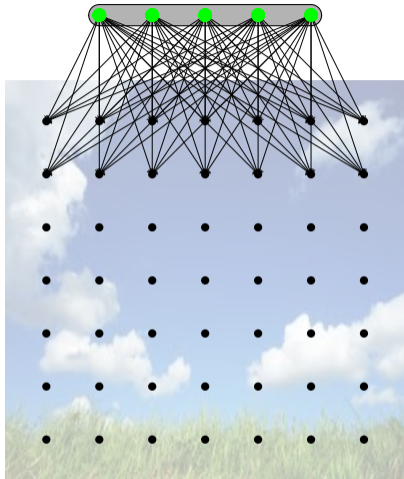
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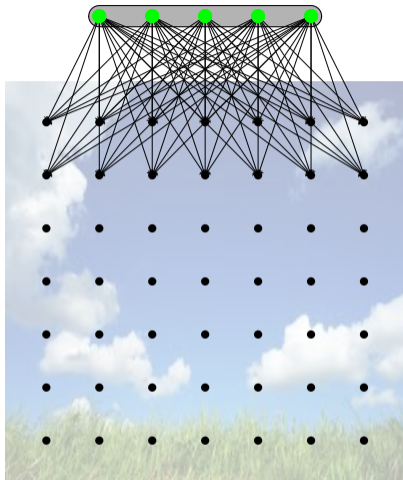
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- We still haven't seen how to learn the parameters of $P(H, V)$ (we are far from it but we will get there soon!)

- Ok, I am just going to drag this a bit more! (bear with me)

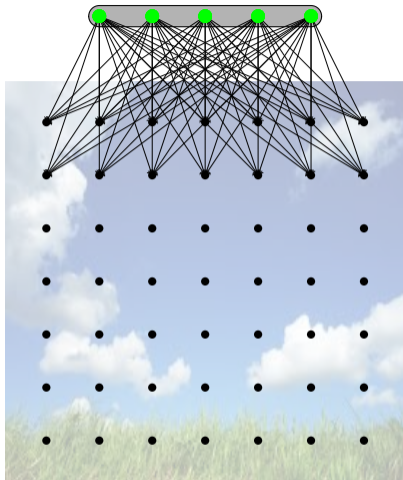




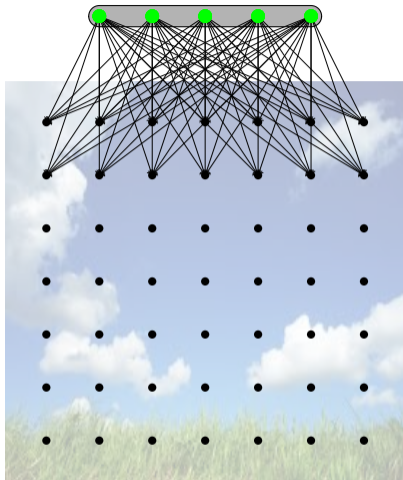
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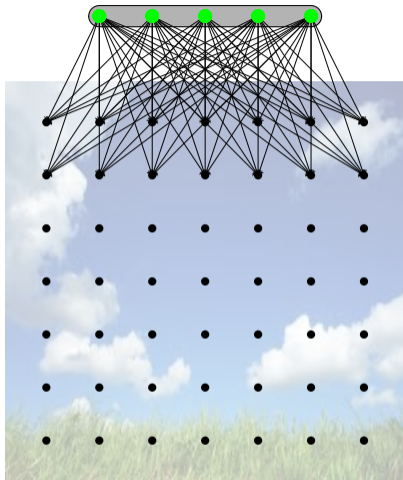
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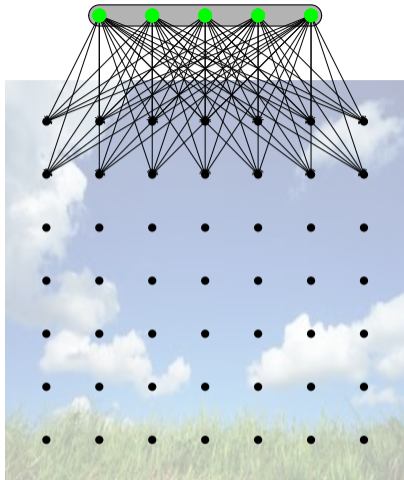
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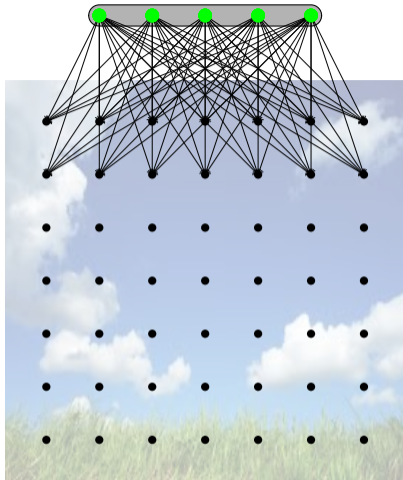
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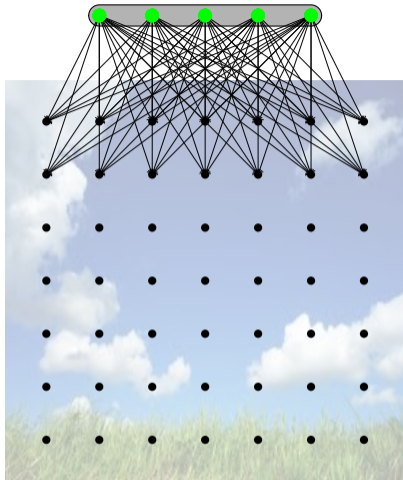
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- Only for illustration purpose we assumed that h_1 corresponds to sunny/cloudy, h_2 corresponds to beach and so on



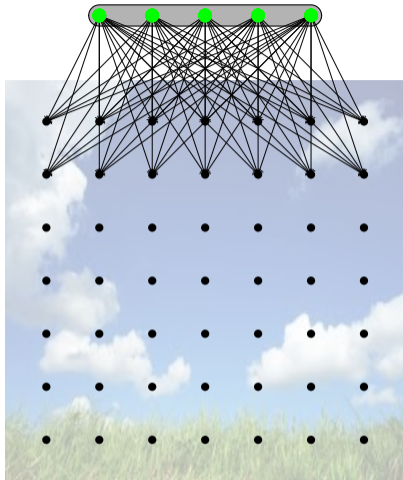
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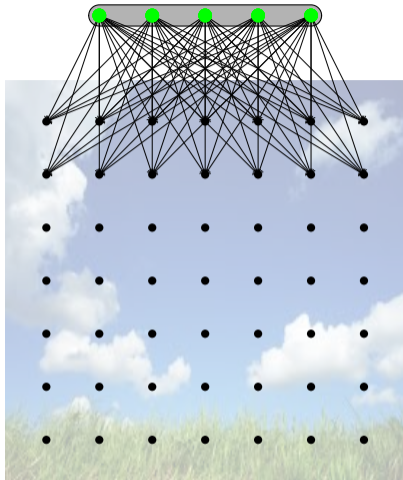
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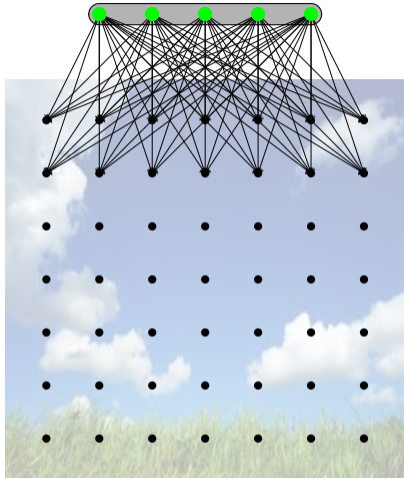


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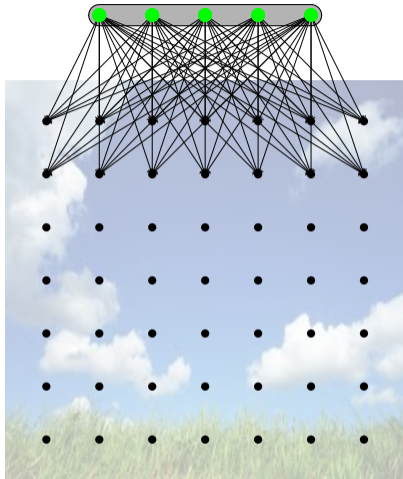


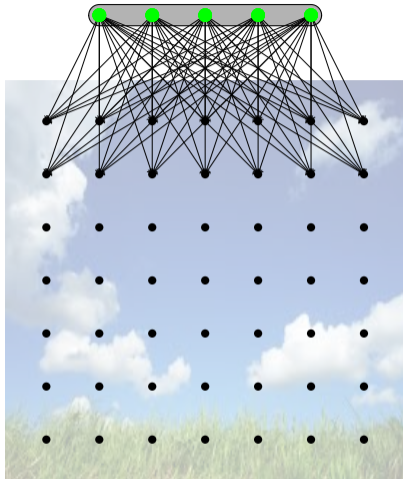
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- How? (we will get there eventually)

- We will now talk about another interesting concept related to latent variables: *generation*



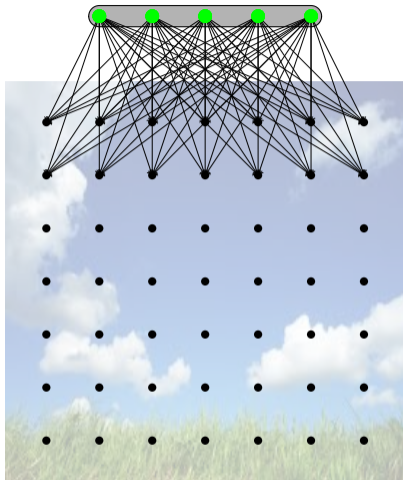
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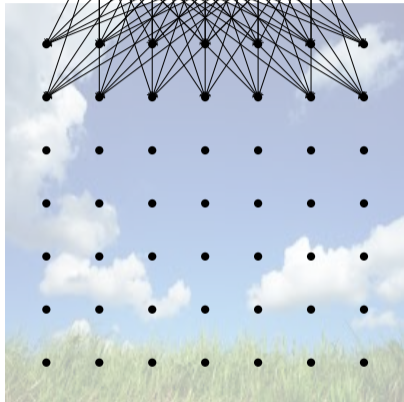


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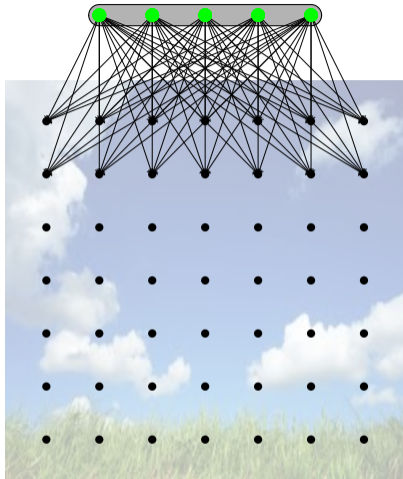
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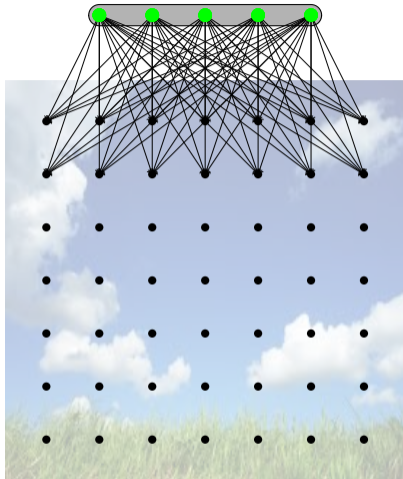
- Why is this interesting?

- Well, I can now say “Create an image which is cloudy, has a beach and depicts daytime”

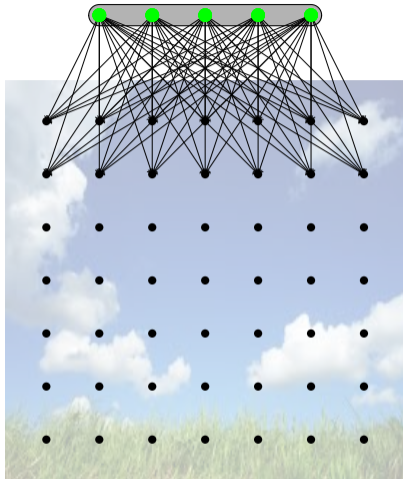


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- In other words, I can now generate images given certain latent variables
- The hope is that I should be able to ask the model to generate very creative images given some latent configuration (we will come back to this later)

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- We will now concretize these intuitions by developing equations (models) and learning algorithms
- And of course, we will tie all this back to neural networks!

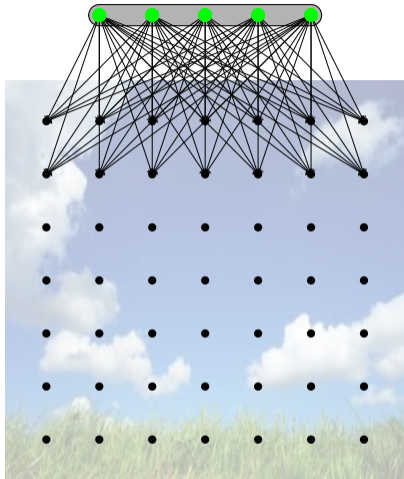
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Module 19.3: Restricted Boltzmann Machines

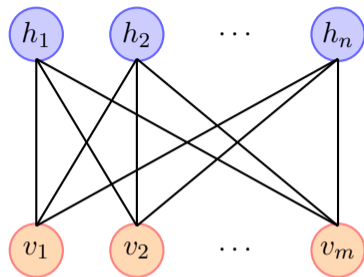
- We return back to our Markov Network containing hidden variables and visible variables



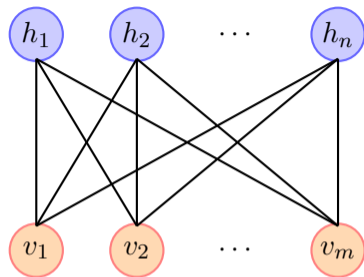


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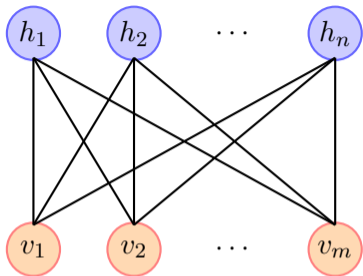




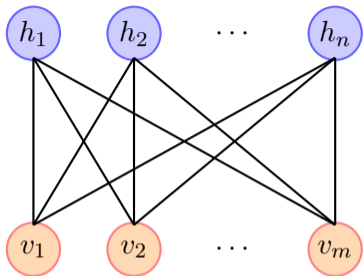
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- We have edges between each pair of (hidden, visible) variables.



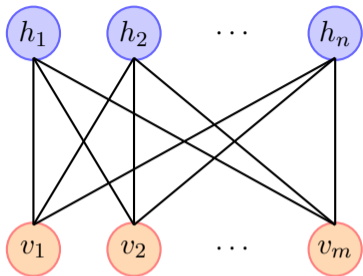
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- We have edges between each pair of (hidden, visible) variables.
- We do not have edges between (hidden, hidden) and (visible, visible) variables



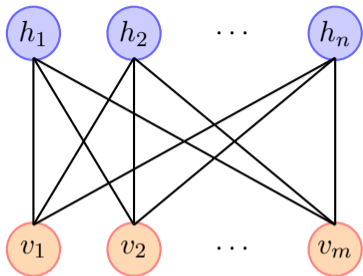
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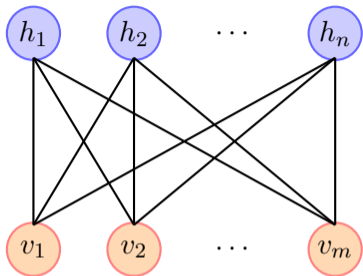
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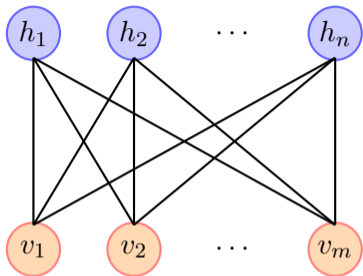
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- Recall that factors correspond to maximal cliques



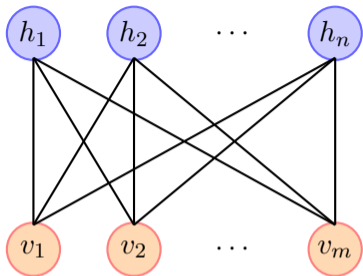
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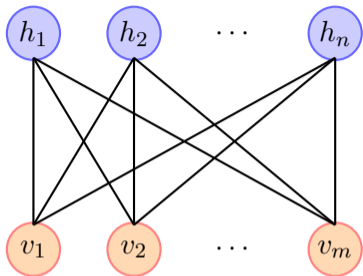


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- Can you tell how many factors are there in this case?
- Recall that factors correspond to maximal cliques
- What are the maximal cliques in this case? every pair of visible and hidden node forms a clique
- How many such cliques do we have? ($m \times n$)



- So we can write the joint pdf as a product of the following factors

$$P(V, H) = \frac{1}{Z} \prod_i \prod_j \phi_{ij}(v_i, h_j)$$

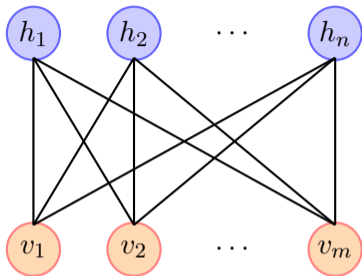


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- In fact, we can also add additional factors corresponding to the nodes and write

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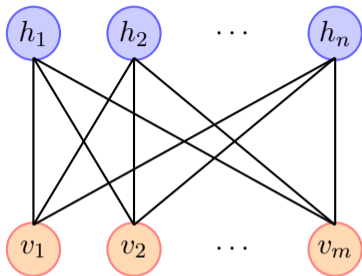
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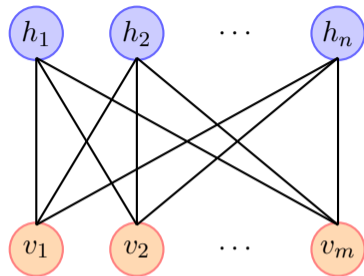
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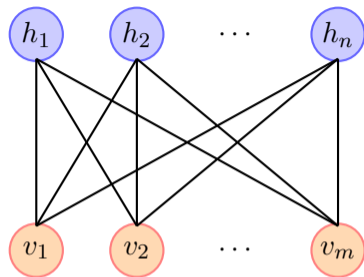
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- It is legal to do this (i.e., add factors for $\psi_i(v_i)\xi_j(h_j)$) as long as we ensure that Z is adjusted in a way that the resulting quantity is a probability distribution
- Z is the partition function and is given by

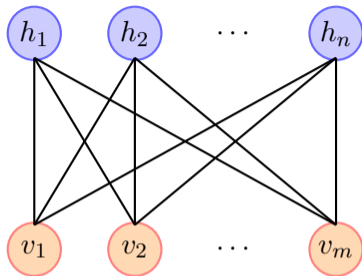
$$\sum_V \sum_H \prod_i \prod_j \phi_{ij}(v_i, h_j) \prod_i \psi_i(v_i) \prod_j \xi_j(h_j)$$

- Let us understand each of these factors in more detail



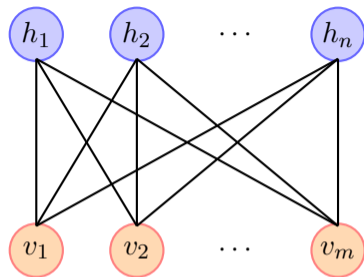


- Let us understand each of these factors in more detail
- For example, $\phi_{11}(v_1, h_1)$ is a factor which takes the values of $v_1 \in \{0, 1\}$ and $h_1 \in \{0, 1\}$ and returns a value indicating the affinity between these two variables



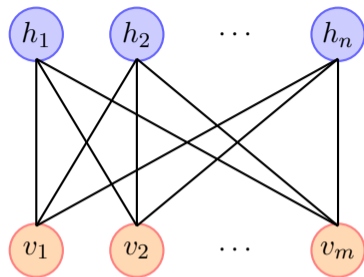
$\phi_{11}(v_1, h_1)$		
0	0	30
0	1	5
1	0	1
1	1	10

- Let us understand each of these factors in more detail
- For example, $\phi_{11}(v_1, h_1)$ is a factor which takes the values of $v_1 \in \{0, 1\}$ and $h_1 \in \{0, 1\}$ and returns a value indicating the affinity between these two variables
- The adjoining table shows one such possible instantiation of the ϕ_{11} function



$\phi_{11}(v_1, h_1)$		
0	0	30
0	1	5
1	0	1
1	1	10

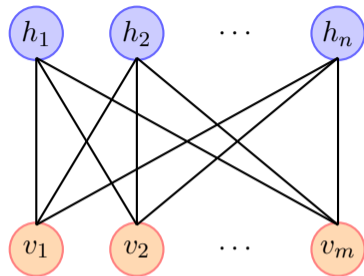
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- Similarly, $\psi_1(v_1)$ takes the value of $v_1 \in \{0, 1\}$ and gives us a number which roughly indicates the possibility of v_1 taking on the value 1 or 0



$\phi_{11}(v_1, h_1)$		
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0	1	5
1	0	1
1	1	10

$\psi_1(v_1)$	
0	10
1	2

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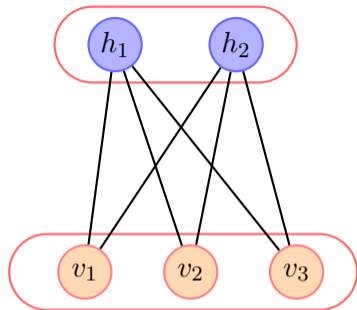
$\phi_{11}(v_1, h_1)$		
0	0	30
0	1	5
1	0	1
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0	10
1	2

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- A similar interpretation can be made for $\xi_1(h_1)$

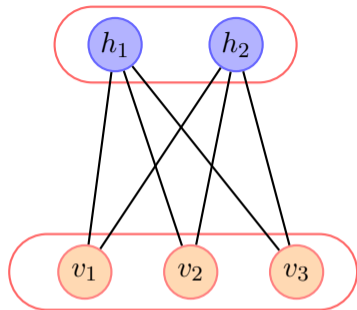
Just to be sure that we understand this correctly let us take a small example where $|V| = 3$ (i.e., $V \in \{0, 1\}^3$) and $|H| = 2$ (i.e., $H \in \{0, 1\}^2$)

- Suppose we are now interested in $P(V = \langle 0, 0, 0 \rangle, H = \langle 1, 1 \rangle)$



$\phi_{11}(v_1, h_1)$	$\phi_{12}(v_1, h_2)$	$\phi_{21}(v_2, h_1)$	$\phi_{22}(v_2, h_2)$	$\phi_{31}(v_3, h_1)$	$\phi_{32}(v_3, h_2)$
0 0 20	0 0 6	0 0 3	0 0 2	0 0 6	0 0 3
0 1 3	0 1 20	0 1 3	0 1 1	0 1 3	0 1 1
1 0 5	1 0 10	1 0 2	1 0 10	1 0 5	1 0 10
1 1 10	1 1 2	1 1 10	1 1 10	1 1 10	1 1 10

$\psi_1(v_1)$	$\psi_2(v_2)$	$\psi_3(v_3)$	$\xi_1(h_1)$	$\xi_2(h_2)$
0 30	0 100	0 1	0 100	0 10
1 1	1 1	1 100	1 1	1 10

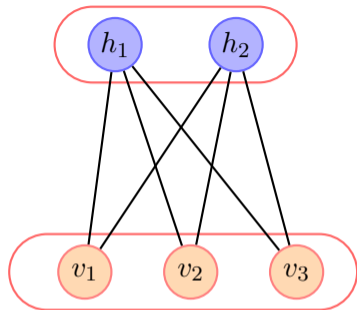


- Suppose we are now interested in $P(V = \langle 0, 0, 0 \rangle, H = \langle 1, 1 \rangle)$
- We can compute this using the following function

$$\begin{aligned}
 &P(V = \langle 0, 0, 0 \rangle, H = \langle 1, 1 \rangle) \\
 &= \frac{1}{Z} \phi_{11}(0, 1) \phi_{12}(0, 1) \phi_{21}(0, 1) \\
 &\quad \phi_{22}(0, 1) \phi_{31}(0, 1) \phi_{32}(0, 1) \\
 &\quad \psi_1(0) \psi_2(0) \psi_3(0) \xi_1(1) \xi_2(1)
 \end{aligned}$$

$\phi_{11}(v_1, h_1)$	$\phi_{12}(v_1, h_2)$	$\phi_{21}(v_2, h_1)$	$\phi_{22}(v_2, h_2)$	$\phi_{31}(v_3, h_1)$	$\phi_{32}(v_3, h_2)$
0 0 20	0 0 6	0 0 3	0 0 2	0 0 6	0 0 3
0 1 3	0 1 20	0 1 3	0 1 1	0 1 3	0 1 1
1 0 5	1 0 10	1 0 2	1 0 10	1 0 5	1 0 10
1 1 10	1 1 2	1 1 10	1 1 10	1 1 10	1 1 10

$\psi_1(v_1)$	$\psi_2(v_2)$	$\psi_3(v_3)$	$\xi_1(h_1)$	$\xi_2(h_2)$
0 30	0 100	0 1	0 100	0 10
1 1	1 1	1 100	1 1	1 10



- Suppose we are now interested in $P(V = \langle 0, 0, 0 \rangle, H = \langle 1, 1 \rangle)$
- We can compute this using the following function

$$\begin{aligned}
 &P(V = \langle 0, 0, 0 \rangle, H = \langle 1, 1 \rangle) \\
 &= \frac{1}{Z} \phi_{11}(0, 1) \phi_{12}(0, 1) \phi_{21}(0, 1) \\
 &\quad \phi_{22}(0, 1) \phi_{31}(0, 1) \phi_{32}(0, 1) \\
 &\quad \psi_1(0) \psi_2(0) \psi_3(0) \xi_1(1) \xi_2(1)
 \end{aligned}$$

- and the partition function will be given by

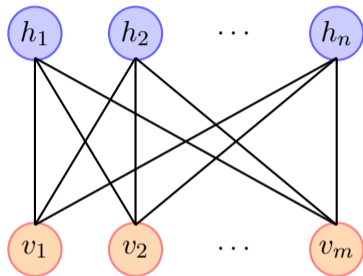
$$\sum_{v_1=0}^1 \sum_{v_2=0}^1 \sum_{v_3=0}^1 \sum_{h_1=0}^1 \sum_{h_2=1}^1$$

$$P(V = \langle v_1, v_2, v_3 \rangle, H = \langle h_1, h_2 \rangle)$$

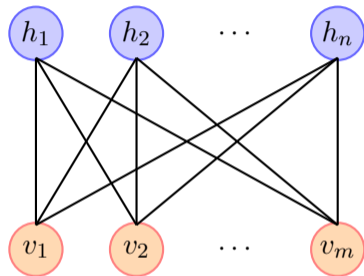
$\phi_{11}(v_1, h_1)$	$\phi_{12}(v_1, h_2)$	$\phi_{21}(v_2, h_1)$	$\phi_{22}(v_2, h_2)$	$\phi_{31}(v_3, h_1)$	$\phi_{32}(v_3, h_2)$
0 0 20	0 0 6	0 0 3	0 0 2	0 0 6	0 0 3
0 1 3	0 1 20	0 1 3	0 1 1	0 1 3	0 1 1
1 0 5	1 0 10	1 0 2	1 0 10	1 0 5	1 0 10
1 1 10	1 1 2	1 1 10	1 1 10	1 1 10	1 1 10

$\psi_1(v_1)$	$\psi_2(v_2)$	$\psi_3(v_3)$	$\xi_1(h_1)$	$\xi_2(h_2)$
0 30	0 100	0 1	0 100	0 10
1 1	1 1	1 100	1 1	1 10

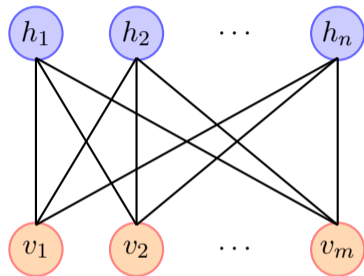
- How do we learn these clique potentials:
 $\phi_{ij}(v_i, h_j), \psi_i(v_i), \xi_j(h_j)$?

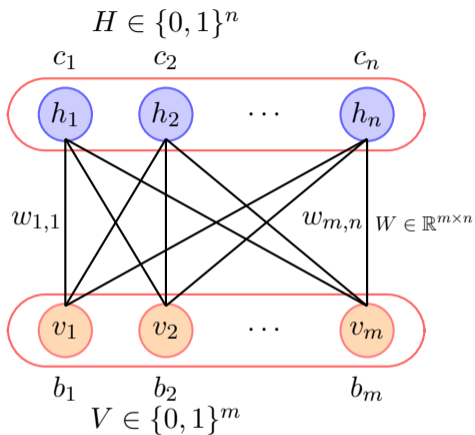


- How do we learn these clique potentials:
 $\phi_{ij}(v_i, h_j), \psi_i(v_i), \xi_j(h_j)$?
- Whenever we want to learn something what do we introduce?

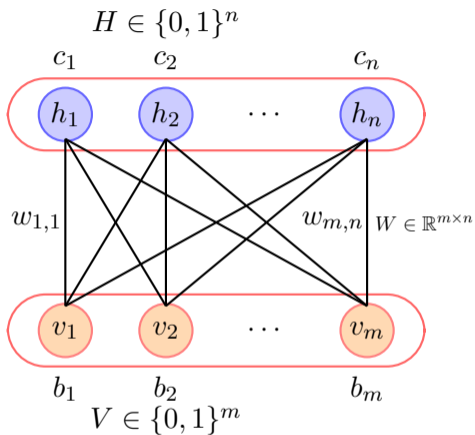


- How do we learn these clique potentials:
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- Whenever we want to learn something what do we introduce? (parameters)





- How do we learn these clique potentials: $\phi_{ij}(v_i, h_j), \psi_i(v_i), \xi_j(h_j)$?
- Whenever we want to learn something what do we introduce? (parameters)
- So we will introduce a parametric form for these clique potentials and then learn these parameters



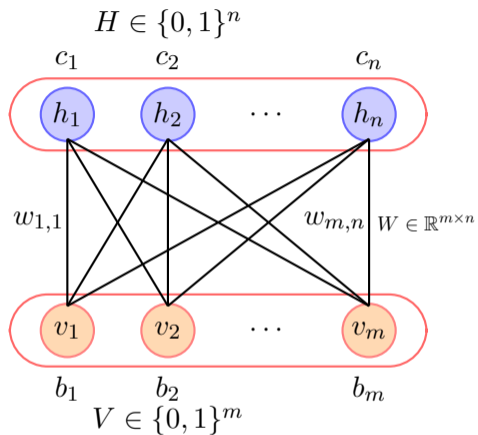
- How do we learn these clique potentials: $\phi_{ij}(v_i, h_j), \psi_i(v_i), \xi_j(h_j)$?
- Whenever we want to learn something what do we introduce? (parameters)
- So we will introduce a parametric form for these clique potentials and then learn these parameters
- The specific parametric form chosen by RBMs is

$$\phi_{ij}(v_i, h_j) = e^{w_{ij}v_i h_j}$$

$$\psi_i(v_i) = e^{b_i v_i}$$

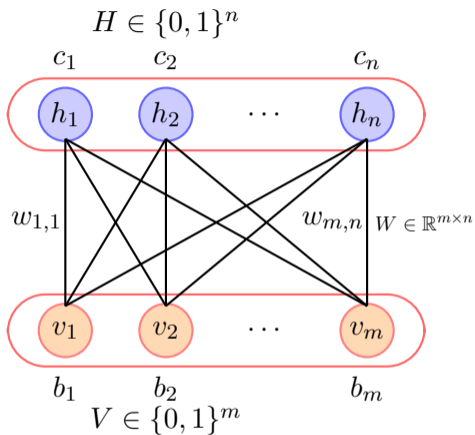
$$\xi_j(h_j) = e^{c_j h_j}$$

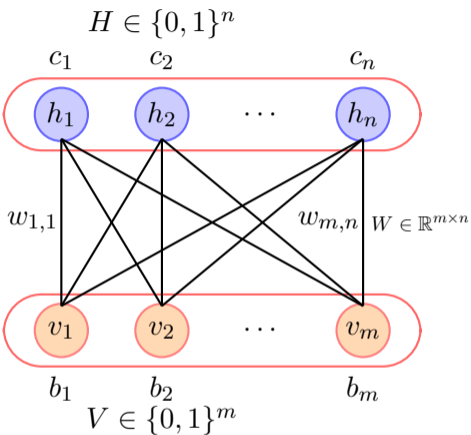
- With this parametric form, let us see what the joint distribution looks like



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$$P(V, H) = \frac{1}{Z} \prod_i \prod_j \phi_{ij}(v_i, h_j) \prod_i \psi_i(v_i) \prod_j \xi_j(h_j)$$

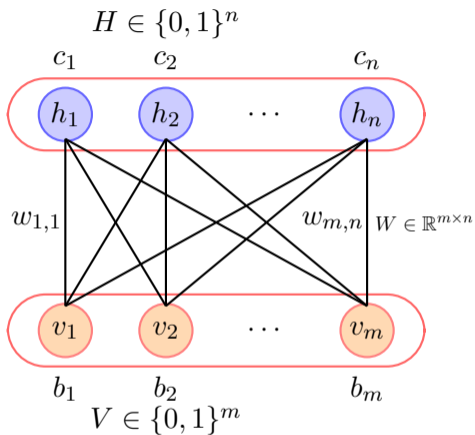




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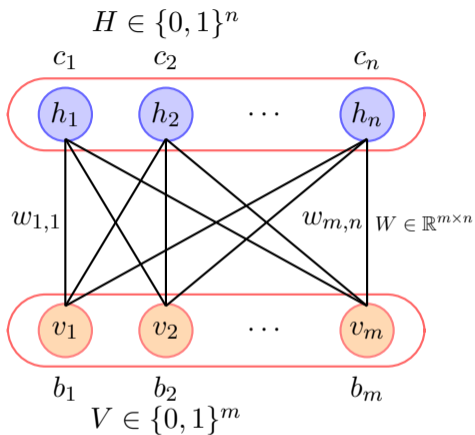
$$\begin{aligned}
 P(V, H) &= \frac{1}{Z} \prod_i \prod_j \phi_{ij}(v_i, h_j) \prod_i \psi_i(v_i) \prod_j \xi_j(h_j) \\
 &= \frac{1}{Z} \prod_i \prod_j e^{w_{ij}v_i h_j} \prod_i e^{b_i v_i} \prod_j e^{c_j h_j}
 \end{aligned}$$

- With this parametric form, let us see what the joint distribution looks like

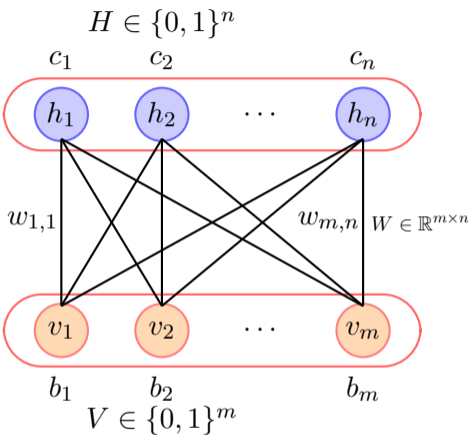


$$\begin{aligned}
 P(V, H) &= \frac{1}{Z} \prod_i \prod_j \phi_{ij}(v_i, h_j) \prod_i \psi_i(v_i) \prod_j \xi_j(h_j) \\
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 &= \frac{1}{Z} e^{\sum_i \sum_j w_{ij} v_i h_j} e^{\sum_i b_i v_i} e^{\sum_j c_j h_j}
 \end{aligned}$$

- With this parametric form, let us see what the joint distribution looks like

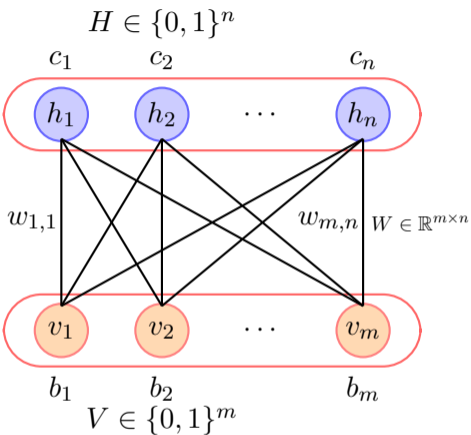


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 &= \frac{1}{Z} e^{\sum_i \sum_j w_{ij} v_i h_j} e^{\sum_i b_i v_i} e^{\sum_j c_j h_j} \\
 &= \frac{1}{Z} e^{\sum_i \sum_j w_{ij} v_i h_j + \sum_i b_i v_i + \sum_j c_j h_j}
 \end{aligned}$$



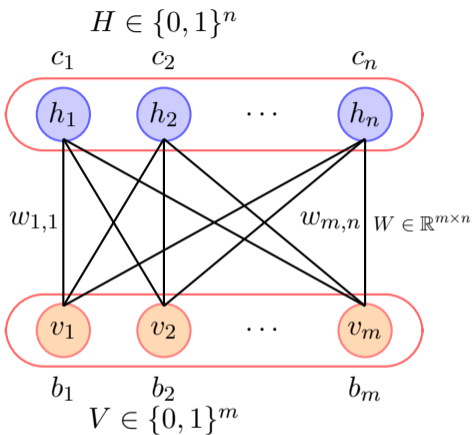
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$$\begin{aligned}
 P(V, H) &= \frac{1}{Z} \prod_i \prod_j \phi_{ij}(v_i, h_j) \prod_i \psi_i(v_i) \prod_j \xi_j(h_j) \\
 &= \frac{1}{Z} \prod_i \prod_j e^{w_{ij} v_i h_j} \prod_i e^{b_i v_i} \prod_j e^{c_j h_j} \\
 &= \frac{1}{Z} e^{\sum_i \sum_j w_{ij} v_i h_j} e^{\sum_i b_i v_i} e^{\sum_j c_j h_j} \\
 &= \frac{1}{Z} e^{\sum_i \sum_j w_{ij} v_i h_j + \sum_i b_i v_i + \sum_j c_j h_j} \\
 &= \frac{1}{Z} e^{-E(V, H)} \text{ where,}
 \end{aligned}$$



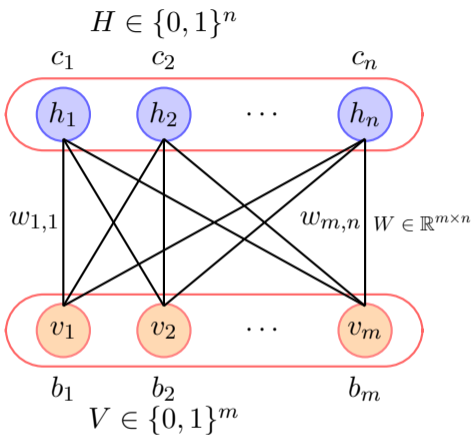
- With this parametric form, let us see what the joint distribution looks like

$$\begin{aligned}
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 &= \frac{1}{Z} e^{\sum_i \sum_j w_{ij} v_i h_j + \sum_i b_i v_i + \sum_j c_j h_j} \\
 &= \frac{1}{Z} e^{-E(V, H)} \text{ where,} \\
 E(V, H) &= - \sum_i \sum_j w_{ij} v_i h_j - \sum_i b_i v_i - \sum_j c_j h_j
 \end{aligned}$$



$$E(V, H) = - \sum_i \sum_j w_{ij} v_i h_j - \sum_i b_i v_i - \sum_j c_j h_j$$

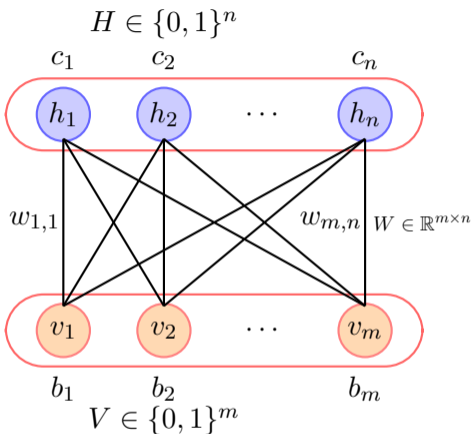
- Because of the above form, we refer to these networks as (restricted) Boltzmann machines



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- Because of the above form, we refer to these networks as (restricted) Boltzmann machines
- The term comes from statistical mechanics where the distribution of particles in a system over various possible states is given by

$$F(\text{state}) \propto e^{-\frac{E}{kt}}$$



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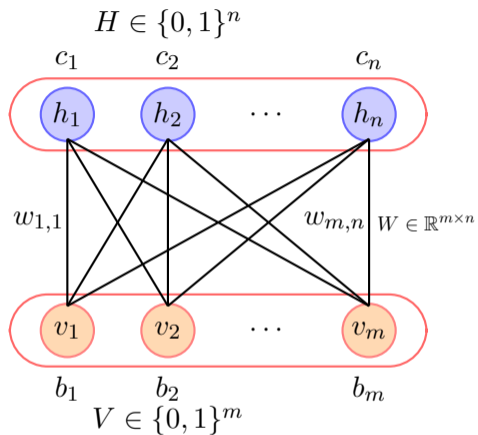
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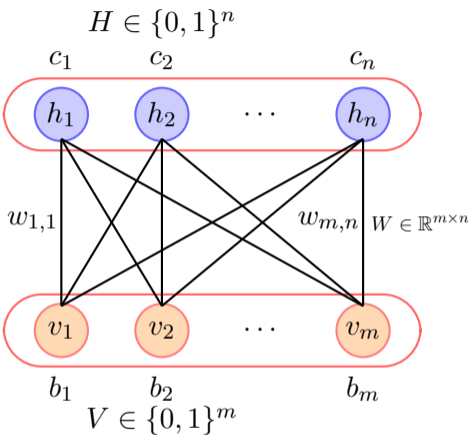
which is called the Boltzmann distribution or the Gibbs distribution

Module 19.4: RBMs as Stochastic Neural Networks

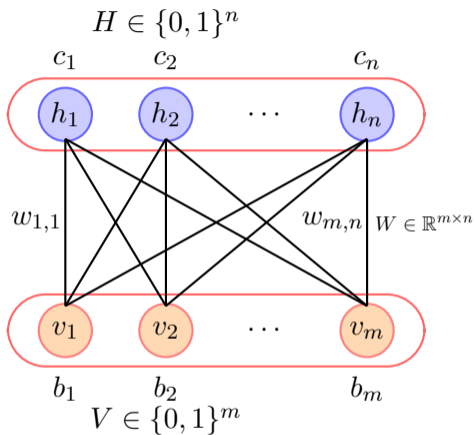
- But what is the connection between this and deep neural networks?
- We will get to it over the next few slides!

- We will start by deriving a formula for $P(V|H)$ and $P(H|V)$

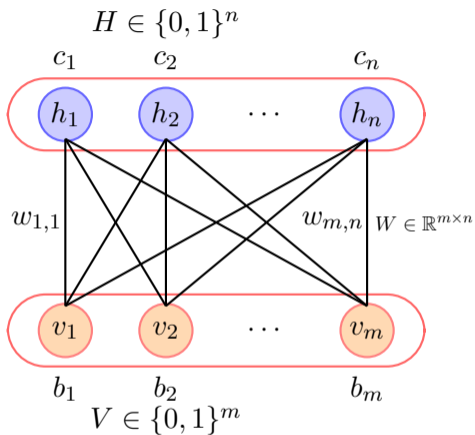




- We will start by deriving a formula for $P(V|H)$ and $P(H|V)$
- In particular, let us take the l -th visible unit and derive a formula for $P(v_l = 1|H)$



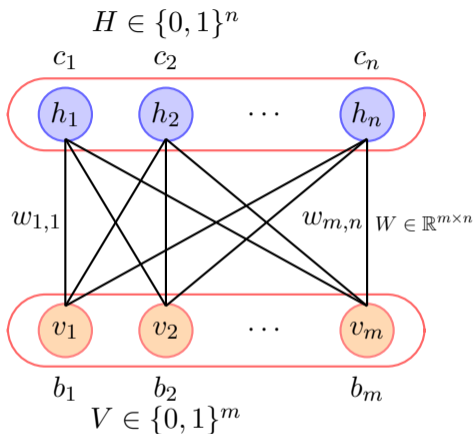
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- In particular, let us take the l -th visible unit and derive a formula for $P(v_l = 1|H)$
- We will first define V_{-l} as the state of all the visible units except the l -th unit
- We now define the following quantities

$$\alpha_l(H) = - \sum_{i=1}^n w_{il} h_i - b_l$$

$$\beta(V_{-l}, H) = - \sum_{i=1}^n \sum_{j=1, j \neq l}^m w_{ij} h_i v_j - \sum_{j=1, j \neq l}^m b_j v_j - \sum_{i=1}^n c_i h_i$$



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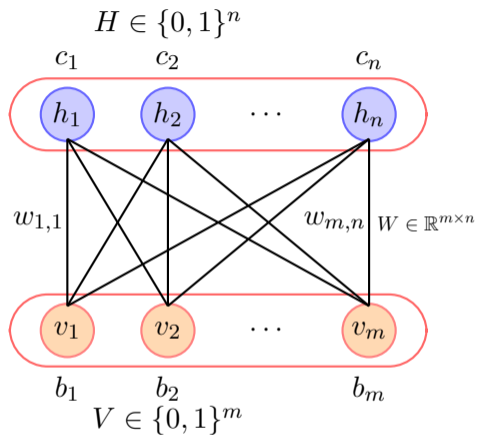
$$\alpha_l(H) = - \sum_{i=1}^n w_{il} h_i - b_l$$

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- Notice that

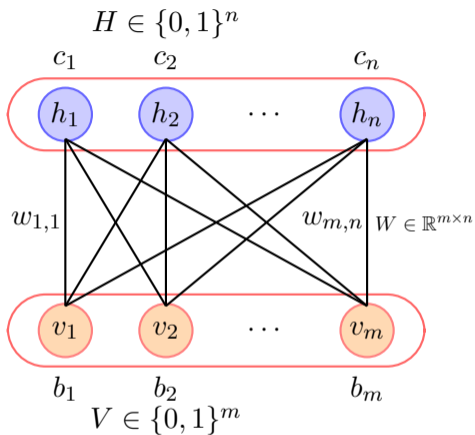
$$E(V, H) = v_l \alpha(H) + \beta(V_{-l}, H)$$

- We can now write $P(v_l = 1|H)$ as



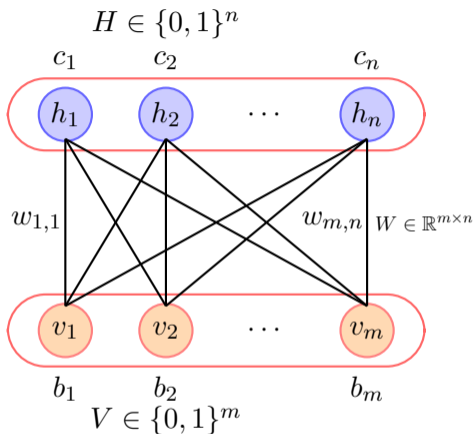
- We can now write $P(v_l = 1|H)$ as

$$p(v_l = 1|H) = P(v_l = 1|V_{-l}, H)$$



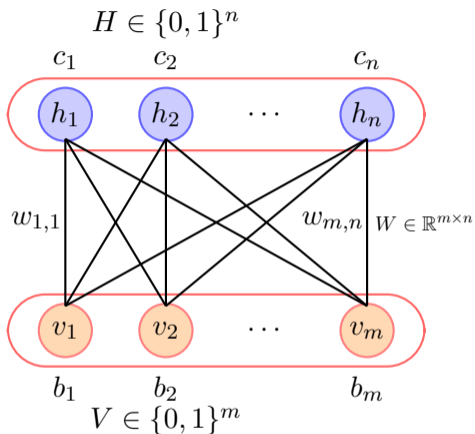
- We can now write $P(v_l = 1|H)$ as

$$\begin{aligned}
 p(v_l = 1|H) &= P(v_l = 1|V_{-l}, H) \\
 &= \frac{p(v_l = 1, V_{-l}, H)}{p(V_{-l}, H)}
 \end{aligned}$$



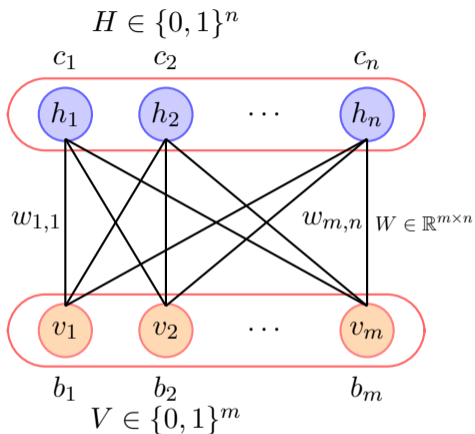
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$$\begin{aligned}
 p(v_l = 1|H) &= P(v_l = 1|V_{-l}, H) \\
 &= \frac{p(v_l = 1, V_{-l}, H)}{p(V_{-l}, H)} \\
 &= \frac{e^{-E(v_l=1, V_{-l}, H)}}{e^{-E(v_l=1, V_{-l}, H)} + e^{-E(v_l=0, V_{-l}, H)}}
 \end{aligned}$$



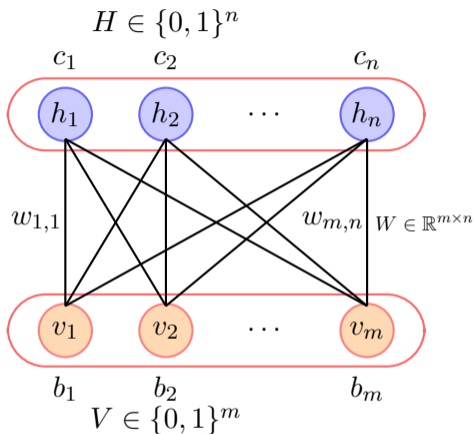
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 &= \frac{e^{-E(v_l=1, V_{-l}, H)}}{e^{-E(v_l=1, V_{-l}, H)} + e^{-E(v_l=0, V_{-l}, H)}} \\
 &= \frac{e^{-\beta(V_{-l}, H) - 1 \cdot \alpha_l(H)}}{e^{-\beta(V_{-l}, H) - 1 \cdot \alpha_l(H)} + e^{-\beta(V_{-l}, H) - 0 \cdot \alpha_l(H)}}
 \end{aligned}$$



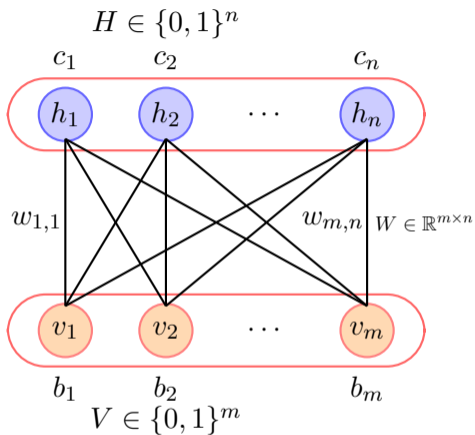
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 &= \frac{p(v_l = 1, V_{-l}, H)}{p(V_{-l}, H)} \\
 &= \frac{e^{-E(v_l=1, V_{-l}, H)}}{e^{-E(v_l=1, V_{-l}, H)} + e^{-E(v_l=0, V_{-l}, H)}} \\
 &= \frac{e^{-\beta(V_{-l}, H) - 1 \cdot \alpha_l(H)}}{e^{-\beta(V_{-l}, H) - 1 \cdot \alpha_l(H)} + e^{-\beta(V_{-l}, H) - 0 \cdot \alpha_l(H)}} \\
 &= \frac{e^{-\beta(V_{-l}, H)} \cdot e^{-\alpha_l(H)}}{e^{-\beta(V_{-l}, H)} \cdot e^{-\alpha_l(H)} + e^{-\beta(V_{-l}, H)}}
 \end{aligned}$$



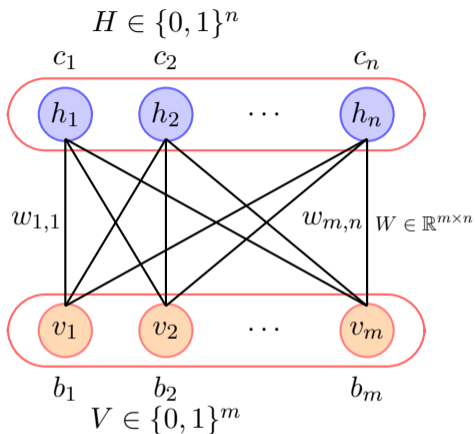
- We can now write $P(v_l = 1|H)$ as

$$\begin{aligned}
 p(v_l = 1|H) &= P(v_l = 1|V_{-l}, H) \\
 &= \frac{p(v_l = 1, V_{-l}, H)}{p(V_{-l}, H)} \\
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 &= \frac{e^{-\beta(V_{-l}, H)} \cdot e^{-\alpha_l(H)}}{e^{-\beta(V_{-l}, H)} \cdot e^{-\alpha_l(H)} + e^{-\beta(V_{-l}, H)}} \\
 &= \frac{e^{-\alpha_l(H)}}{e^{-\alpha_l(H)} + 1} = \frac{1}{1 + e^{\alpha_l(H)}}
 \end{aligned}$$



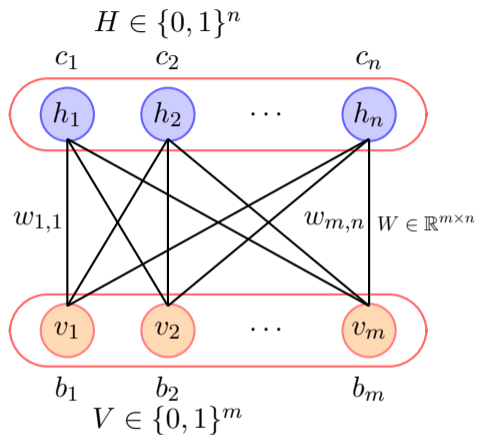
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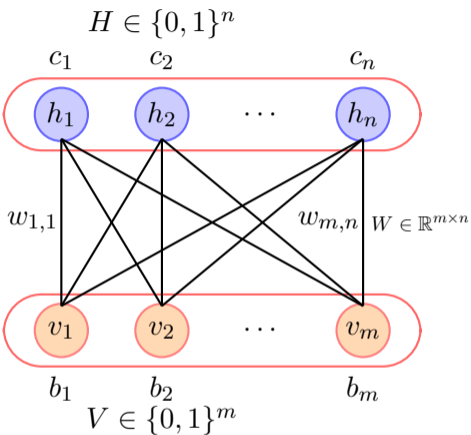
$$\begin{aligned}
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 &= \frac{e^{-\alpha_l(H)}}{e^{-\alpha_l(H)} + 1} = \frac{1}{1 + e^{\alpha_l(H)}} \\
 &= \sigma(-\alpha_l(H)) = \sigma\left(\sum_{i=1}^n w_{il} h_i + b_l\right)
 \end{aligned}$$



- Okay, so we arrived at

$$p(v_l = 1 | H) = \sigma\left(\sum_{i=1}^n w_{il} h_i + b_l\right)$$



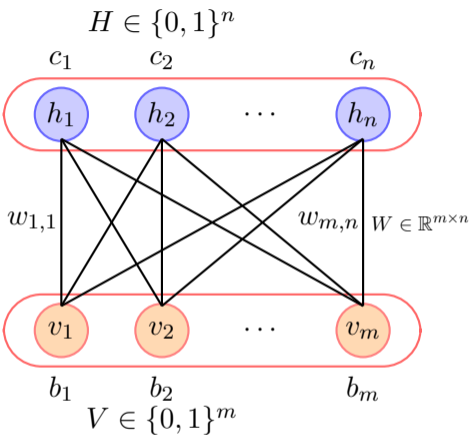


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$$p(h_l = 1|V) = \sigma\left(\sum_{i=1}^m w_{il}v_i + c_l\right)$$



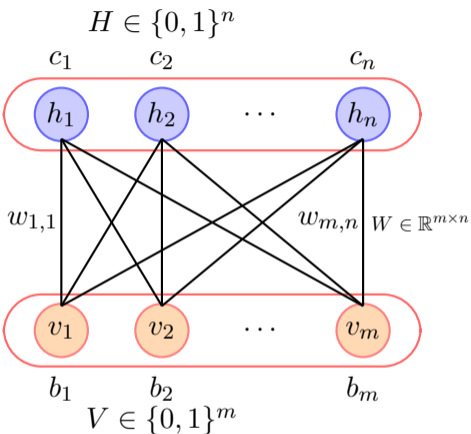
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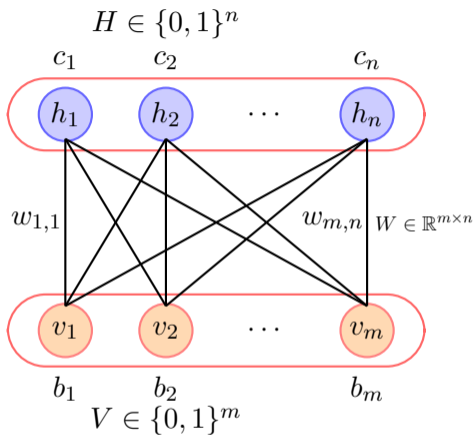
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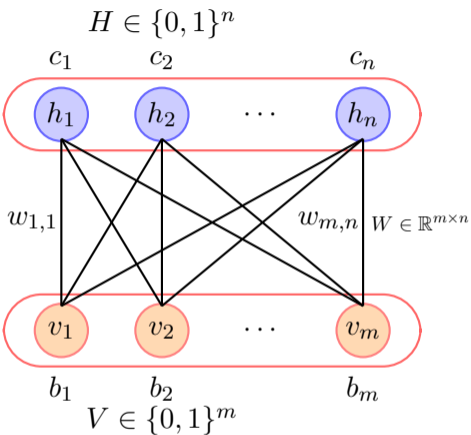
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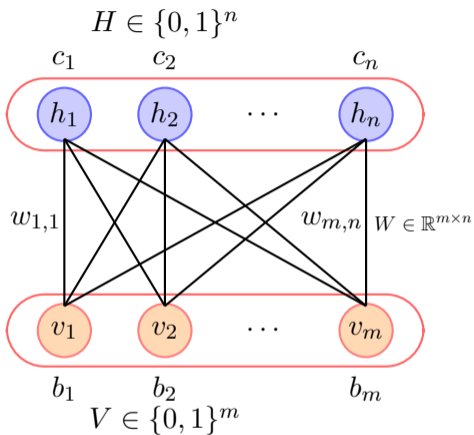
- The RBM can thus be interpreted as a stochastic neural network, where the nodes and edges correspond to neurons and synaptic connections, respectively.
- The conditional probability of a single (hidden or visible) variable being 1 can be interpreted as the firing rate of a (stochastic) neuron with sigmoid activation function

- Given this neural network view of RBMs, can you say something about what h is trying to learn?

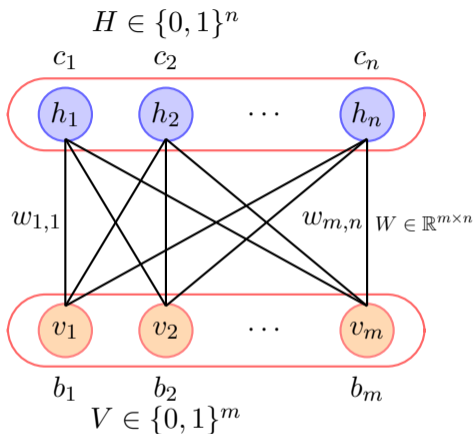




- Given this neural network view of RBMs, can you say something about what h is trying to learn?
- It is learning an abstract representation of V



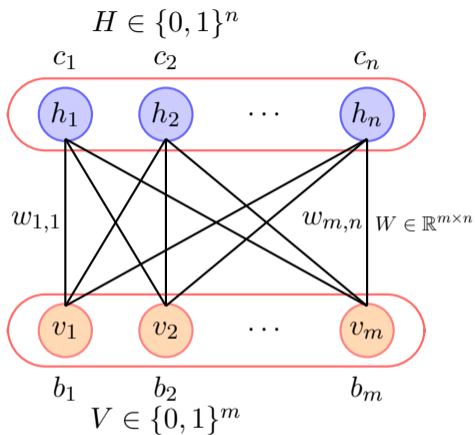
- Given this neural network view of RBMs, can you say something about what h is trying to learn?
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- This looks similar to autoencoders but how do we train such an RBM? What is the objective function?

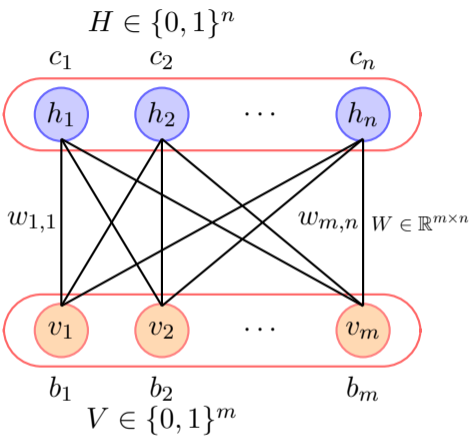


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- We will see this in the next lecture!

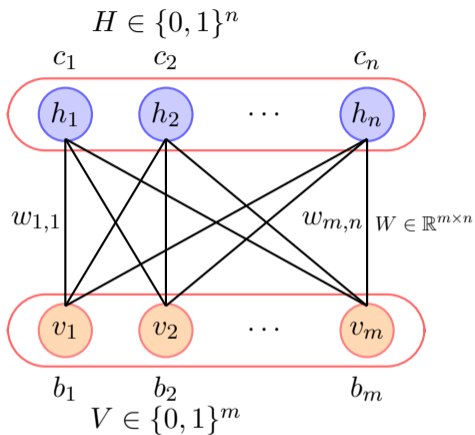
Module 19.5: Unsupervised Learning with RBMs

- So far, we have mainly dealt with supervised learning where we are given $\{x_i, y_i\}_{i=1}^n$ for training



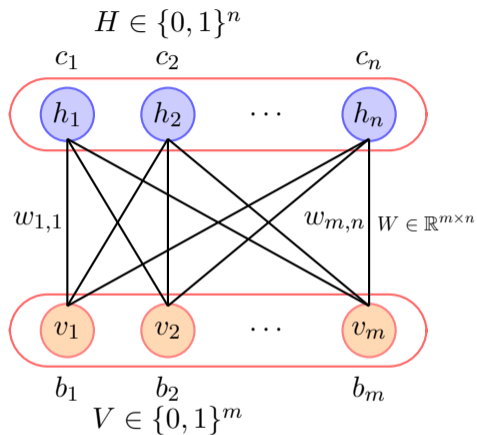


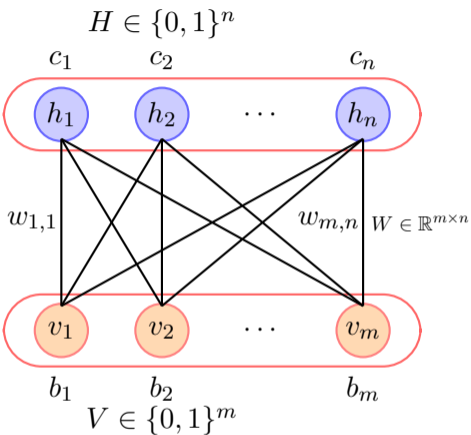
- So far, we have mainly dealt with supervised learning where we are given $\{x_i, y_i\}_{i=1}^n$ for training
- In other words, for every training example we are given a label (or class) associated with it



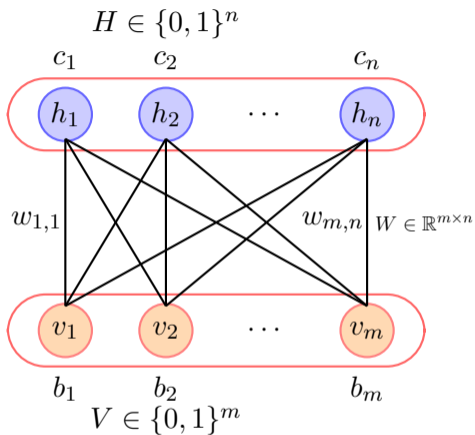
- So far, we have mainly dealt with supervised learning where we are given $\{x_i, y_i\}_{i=1}^n$ for training
- In other words, for every training example we are given a label (or class) associated with it
- Our job was then to learn a model which predicts \hat{y} such that the difference between y and \hat{y} is minimized

- But in the case of RBMs, our training data only contains x (for example, images)

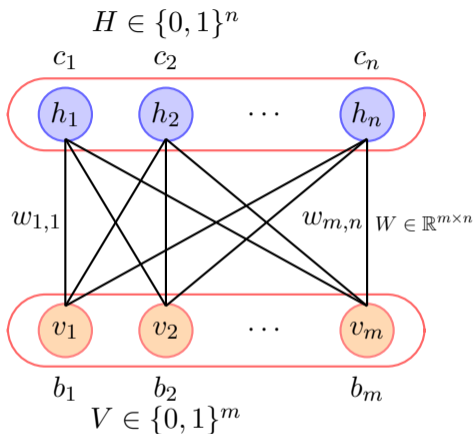




- But in the case of RBMs, our training data only contains x (for example, images)
- There is no explicit label (y) associated with the input



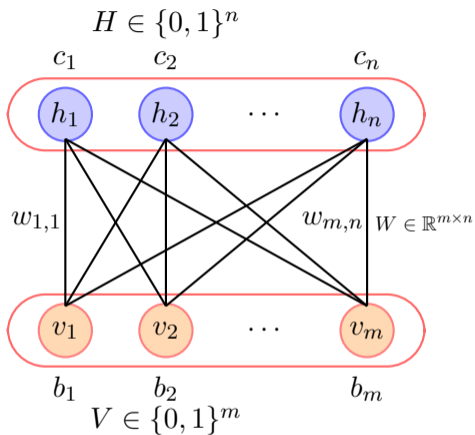
- But in the case of RBMs, our training data only contains x (for example, images)
- There is no explicit label (y) associated with the input
- Of course, in addition to x we have the latent variable h but we don't know what these h 's are



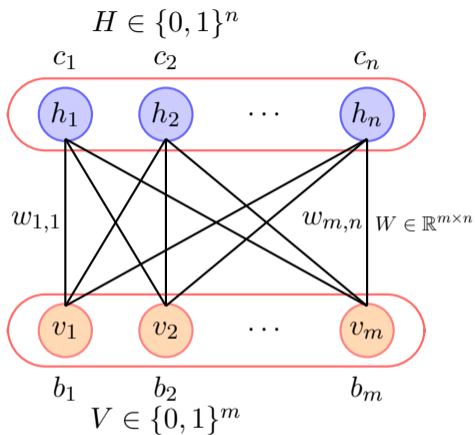
- But in the case of RBMs, our training data only contains x (for example, images)
- There is no explicit label (y) associated with the input
- Of course, in addition to x we have the latent variable h but we don't know what these h 's are
- We are interested in learning $P(x, h)$ which we have parameterized as

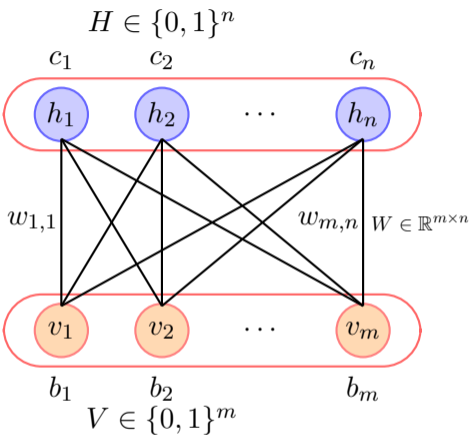
$$P(V, H) = \frac{1}{Z} e^{-(-\sum_i \sum_j w_{ij} v_i h_j - \sum_i b_i v_i - \sum_j c_j h_j)}$$

- What is the objective function that we should use?

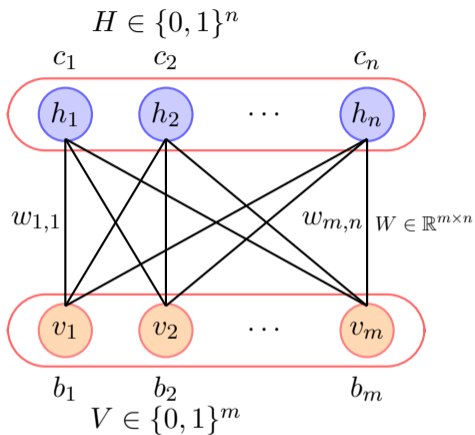


- What is the objective function that we should use?
- First note that if we have learnt $P(x, h)$ we can compute $P(x)$

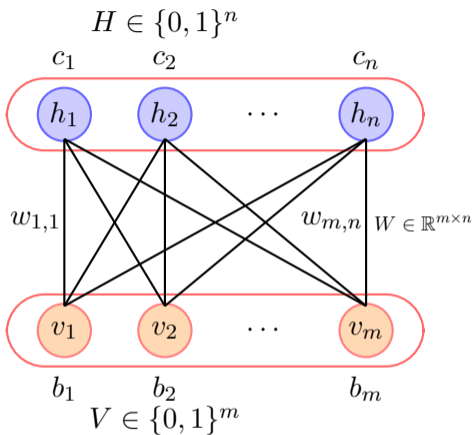




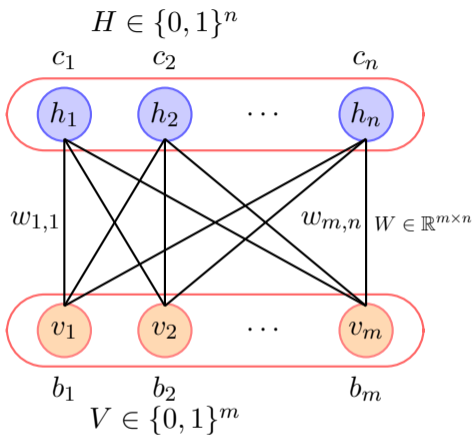
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- What is the objective function that we should use?
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- We would want it to be high

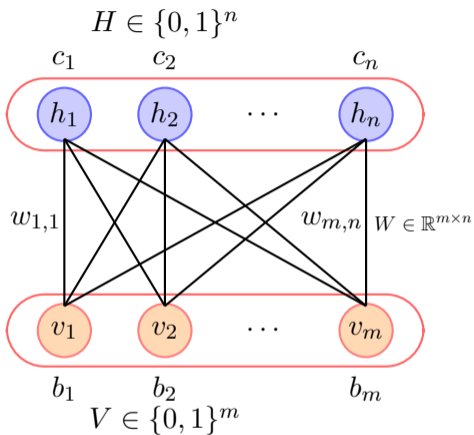


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$$\text{maximize } \prod_{i=1}^N P(X = x_i)$$



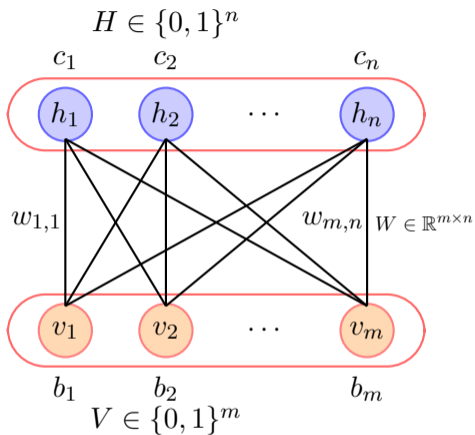
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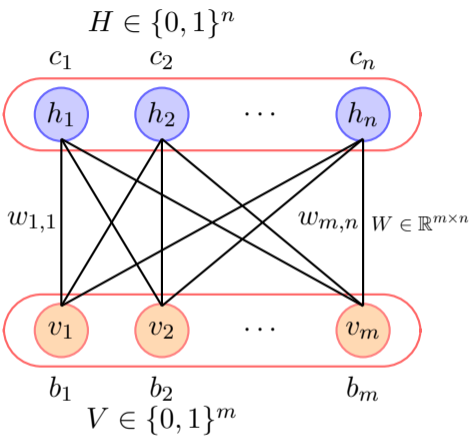
$$\text{maximize } \prod_{i=1}^N P(X = x_i)$$

- Or, log-likelihood

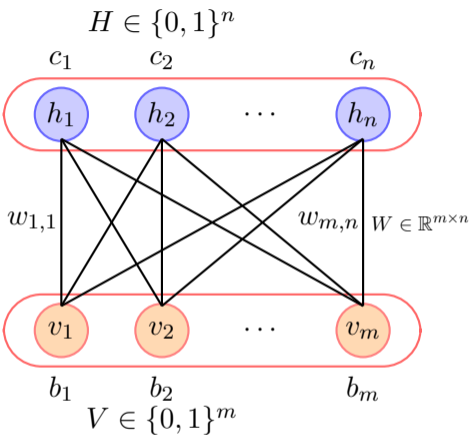
$$\ln \mathcal{L}(\theta) = \ln \prod_{i=1}^l p(x_i | \theta) = \sum_{i=1}^l \ln p(x_i | \theta)$$

- Okay so we have the objective function now!
What next?

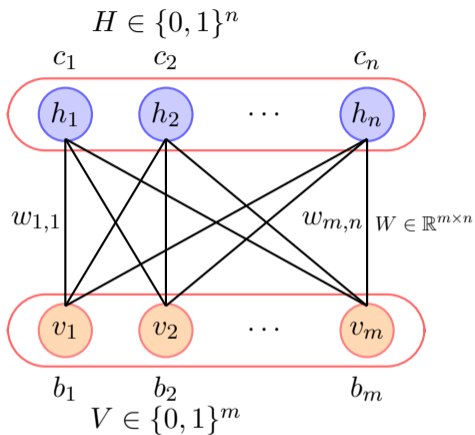




- Okay so we have the objective function now!
What next?
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- We need a learning algorithm
- We can just use gradient descent if we are able to compute the gradient of the loss function w.r.t. the parameters

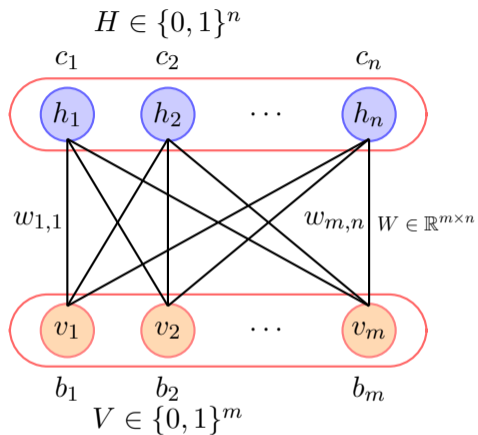


- Okay so we have the objective function now! What next?
- We need a learning algorithm
- We can just use gradient descent if we are able to compute the gradient of the loss function w.r.t. the parameters
- Let us see if we can do that

Module 19.6: Computing the gradient of the log likelihood

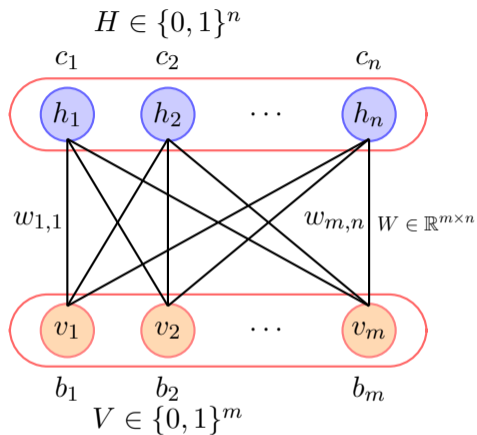
- We will just consider the loss for a single training example

$$\ln \mathcal{L}(\theta)$$



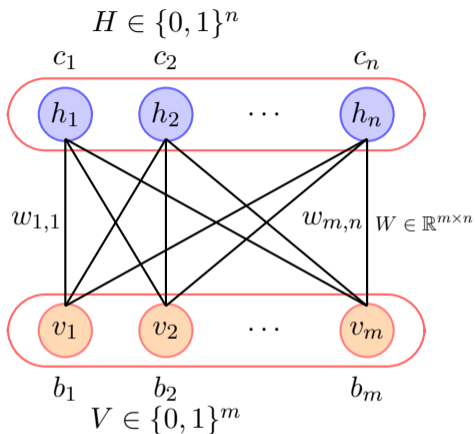
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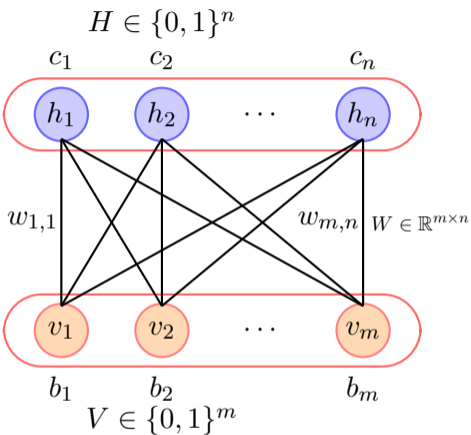
$$\ln \mathcal{L}(\theta) = \ln p(V|\theta)$$



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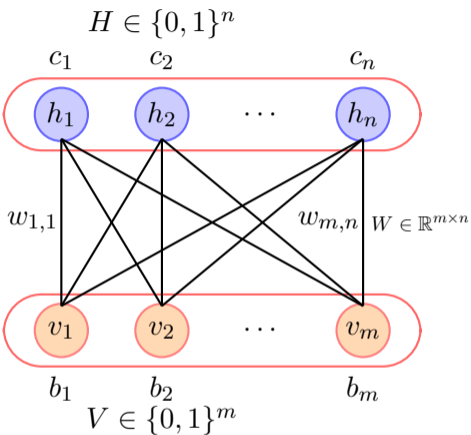
$$\ln \mathcal{L}(\theta) = \ln p(V|\theta) = \ln \frac{1}{Z} \sum_H e^{-E(V,H)}$$





- We will just consider the loss for a single training example

$$\begin{aligned}
 \ln \mathcal{L}(\theta) &= \ln p(V|\theta) = \ln \frac{1}{Z} \sum_H e^{-E(V,H)} \\
 &= \ln \sum_H e^{-E(V,H)} - \ln \sum_{V,H} e^{-E(V,H)}
 \end{aligned}$$

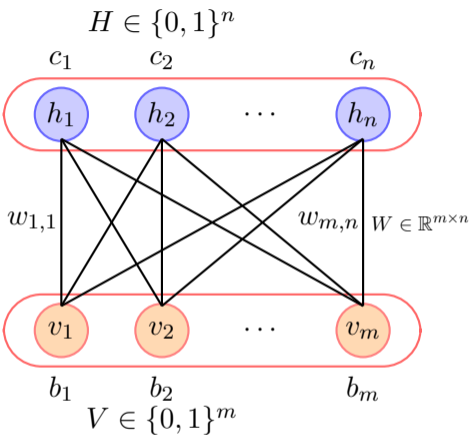


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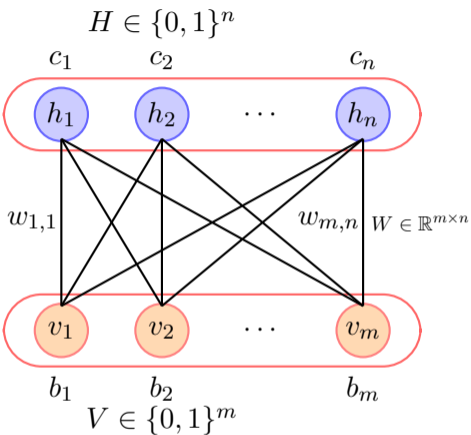
$$= \ln \sum_H e^{-E(V,H)} - \ln \sum_{V,H} e^{-E(V,H)}$$

$$\frac{\partial \ln \mathcal{L}(\theta)}{\partial \theta}$$



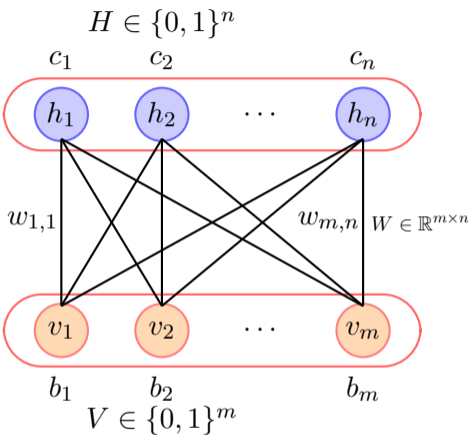
- We will just consider the loss for a single training example

$$\begin{aligned} \ln \mathcal{L}(\theta) &= \ln p(V|\theta) = \ln \frac{1}{Z} \sum_H e^{-E(V,H)} \\ &= \ln \sum_H e^{-E(V,H)} - \ln \sum_{V,H} e^{-E(V,H)} \\ \frac{\partial \ln \mathcal{L}(\theta)}{\partial \theta} &= \frac{\partial}{\partial \theta} \left(\ln \sum_H e^{-E(V,H)} - \ln \sum_{V,H} e^{-E(V,H)} \right) \end{aligned}$$



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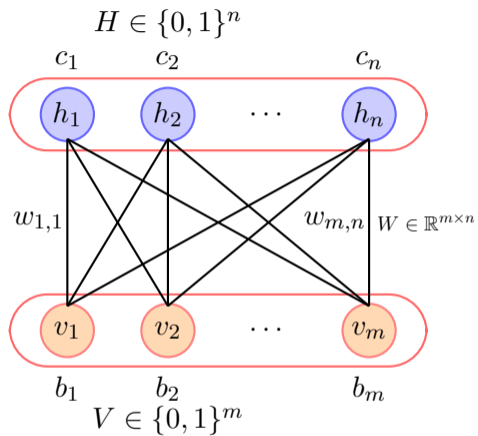
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 \ln \mathcal{L}(\theta) &= \ln p(V|\theta) = \ln \frac{1}{Z} \sum_H e^{-E(V,H)} \\
 &= \ln \sum_H e^{-E(V,H)} - \ln \sum_{V,H} e^{-E(V,H)} \\
 \frac{\partial \ln \mathcal{L}(\theta)}{\partial \theta} &= \frac{\partial}{\partial \theta} \left(\ln \sum_H e^{-E(V,H)} - \ln \sum_{V,H} e^{-E(V,H)} \right) \\
 &= -\frac{1}{\sum_H e^{-E(V,H)}} \sum_H e^{-E(V,H)} \frac{\partial E(V,H)}{\partial \theta} \\
 &\quad + \frac{1}{\sum_{V,H} e^{-E(V,H)}} \sum_{V,H} e^{-E(V,H)} \frac{\partial E(V,H)}{\partial \theta}
 \end{aligned}$$



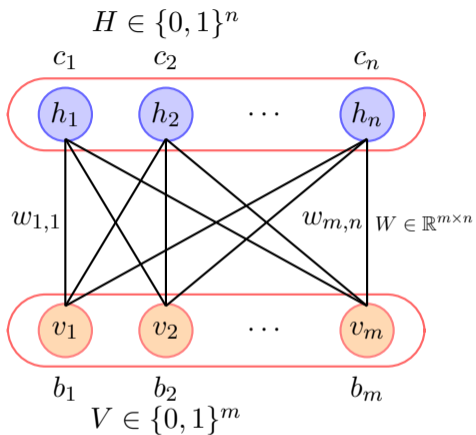
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 \end{aligned}$$

- Now,

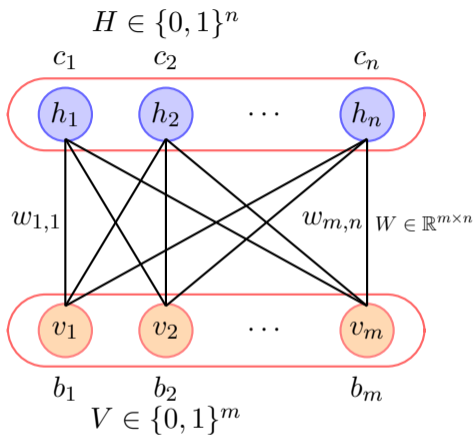


- Now,



$$\frac{e^{-E(V,H)}}{\sum_{V,H} e^{-E(V,H)}} = p(V, H)$$

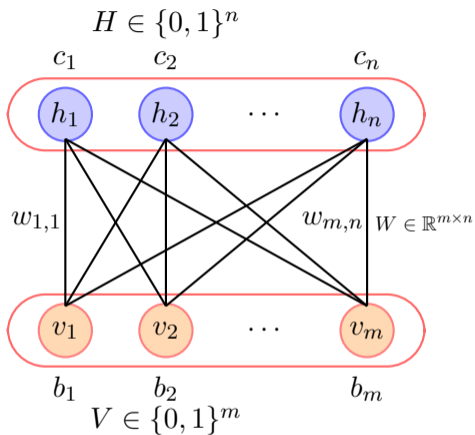
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$$\frac{e^{-E(V,H)}}{\sum_H e^{-E(V,H)}}$$

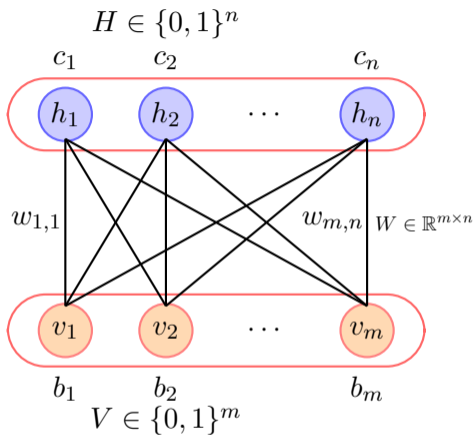
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$$\frac{e^{-E(V,H)}}{\sum_{V,H} e^{-E(V,H)}} = p(V,H)$$

$$\frac{e^{-E(V,H)}}{\sum_H e^{-E(V,H)}} = \frac{\frac{1}{Z} e^{-E(V,H)}}{\frac{1}{Z} \sum_H e^{-E(V,H)}}$$

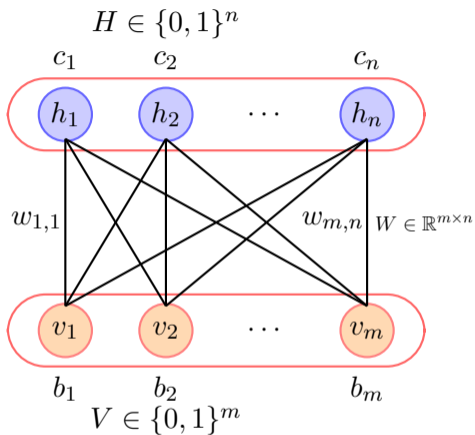
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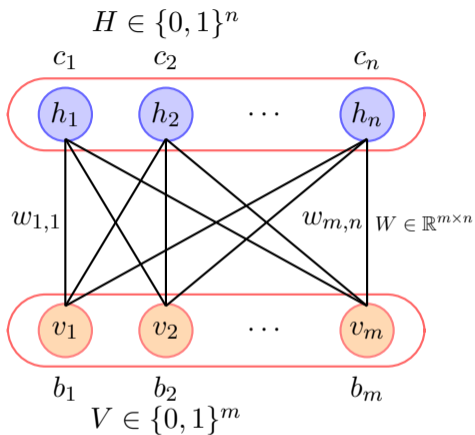
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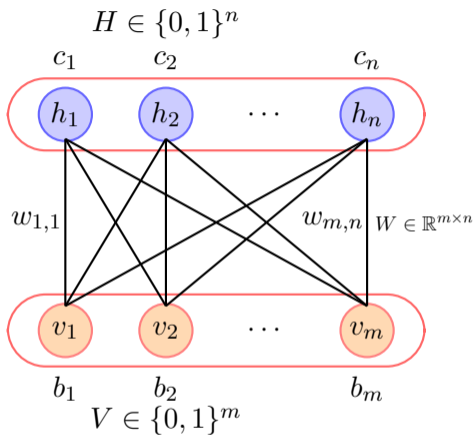


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$$\frac{\partial \ln \mathcal{L}(\theta)}{\partial \theta}$$

- Now,

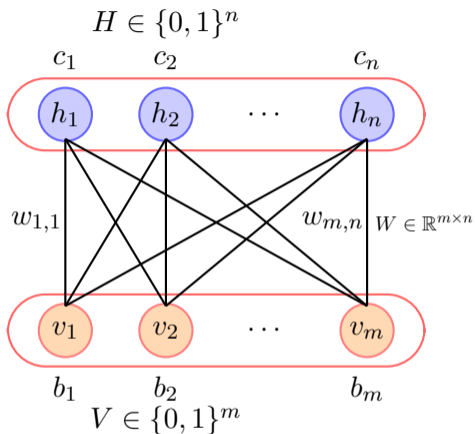


$$\frac{e^{-E(V,H)}}{\sum_{V,H} e^{-E(V,H)}} = p(V,H)$$

$$\begin{aligned} \frac{e^{-E(V,H)}}{\sum_H e^{-E(V,H)}} &= \frac{\frac{1}{Z} e^{-E(V,H)}}{\frac{1}{Z} \sum_H e^{-E(V,H)}} \\ &= \frac{p(V,H)}{p(V)} = p(H|V) \end{aligned}$$

$$\begin{aligned} \frac{\partial \ln \mathcal{L}(\theta)}{\partial \theta} &= - \sum_H \frac{e^{-E(V,H)}}{\sum_H e^{-E(V,H)}} \frac{\partial E(V,H)}{\partial \theta} \\ &\quad + \sum_{V,H} \frac{e^{-E(V,H)}}{\sum_{V,H} e^{-E(V,H)}} \frac{\partial E(V,H)}{\partial \theta} \end{aligned}$$

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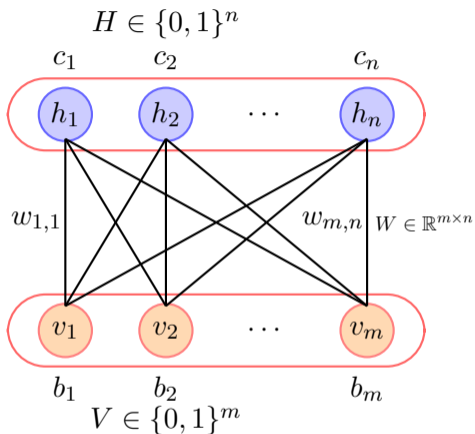


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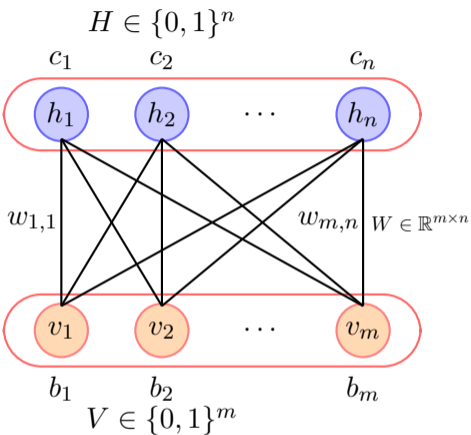
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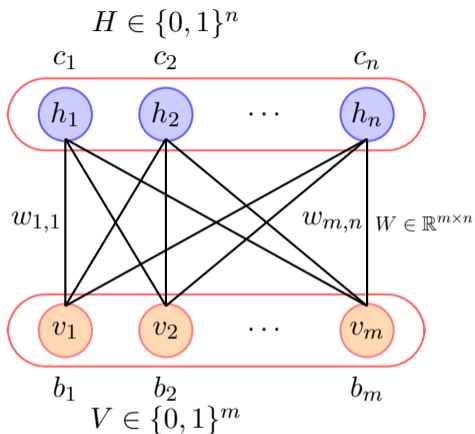
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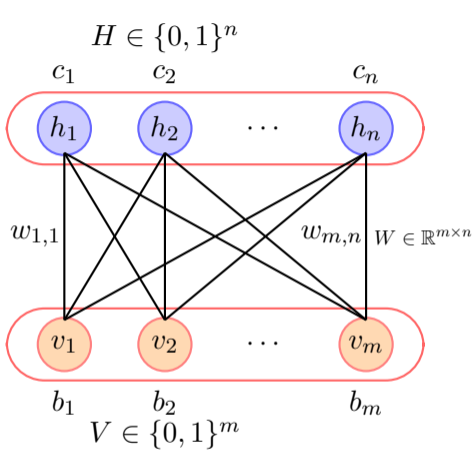
- Remember that θ is a collection of all the parameters in our model, i.e., $W_{ij}, b_i, c_j \forall i \in \{1, \dots, m\}$ and $\forall j \in \{1, \dots, n\}$



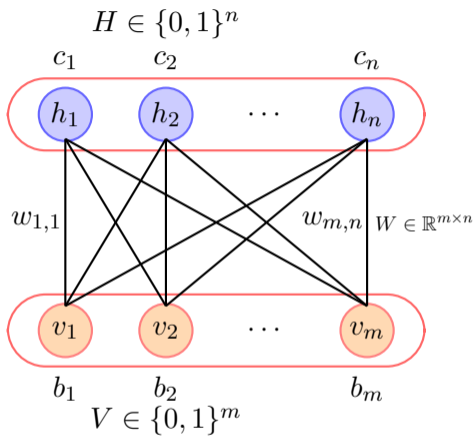
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- We will follow our usual recipe of computing the partial derivative w.r.t. one weight w_{ij} and then generalize to the gradient w.r.t. the entire weight matrix W

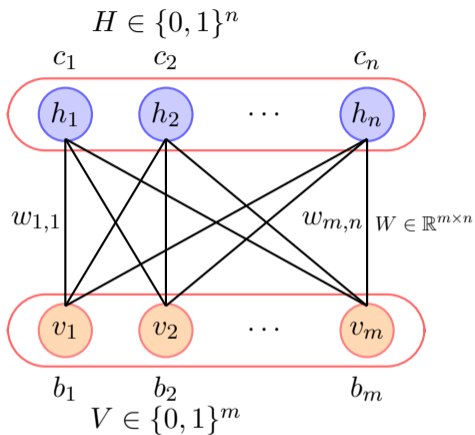


$$\frac{\partial \mathcal{L}(\theta)}{\partial w_{ij}}$$

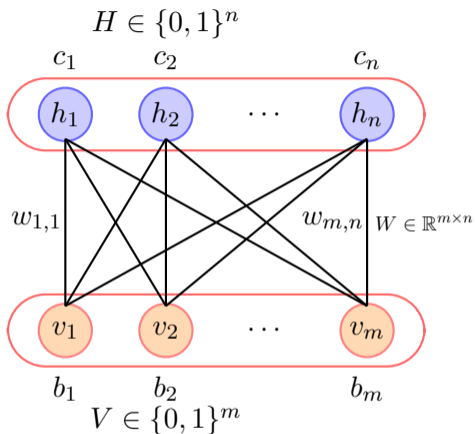


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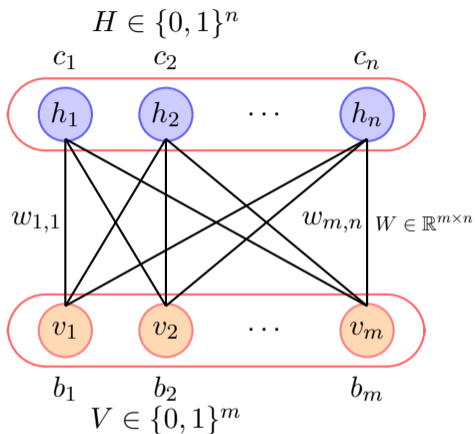


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- So how do we deal with this ?

Module 19.7: Motivation for Sampling

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- We will try to understand this with the help of an analogy

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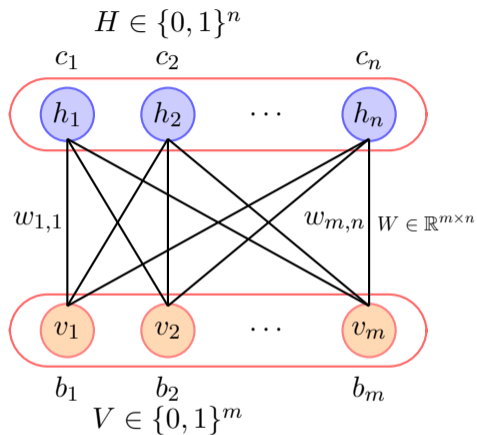
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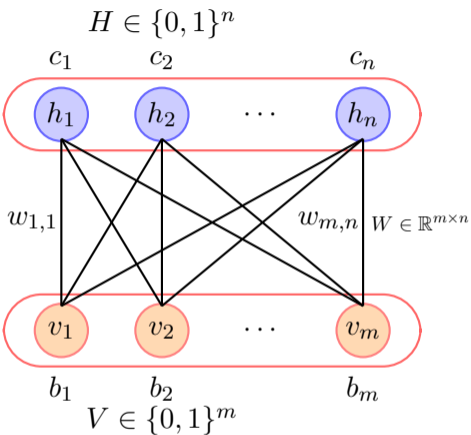
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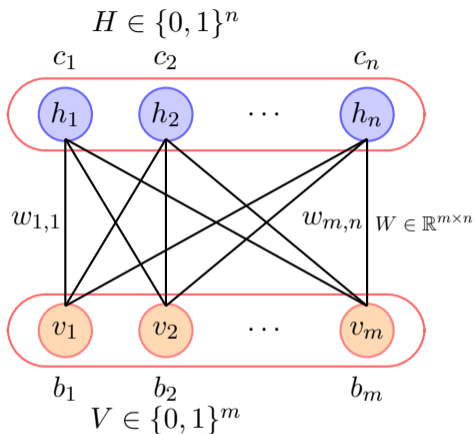
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- Why is this not straightforward? Let us see!

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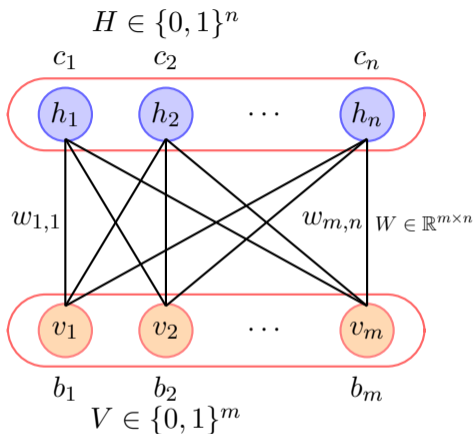




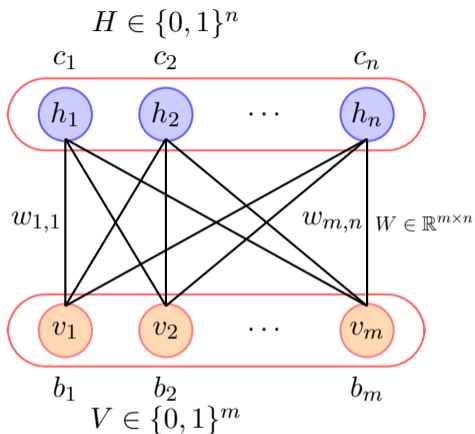
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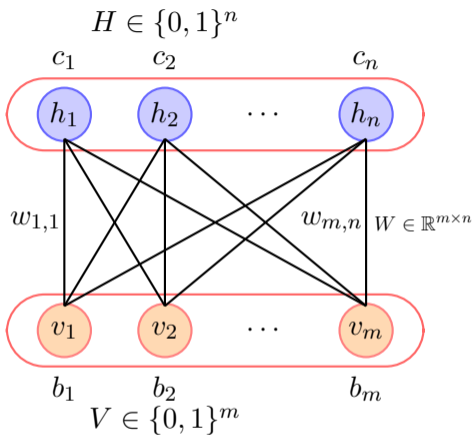
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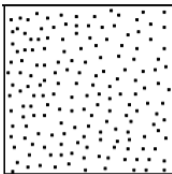
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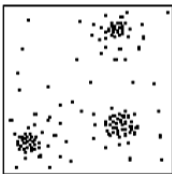
Unlikely

- Well, that's where the catch is!
- Unlike, our population analogy, here we cannot assume that every sample is equally likely
- Why? (Hint: consider the case that visible variables correspond to pixels from natural images)
- Clearly some images are more likely than the others!
- Hence, we cannot assume that all samples from the population ($V \in 2^m$) are equally likely

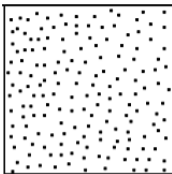
- Let us see this in more detail



Uniform distribution

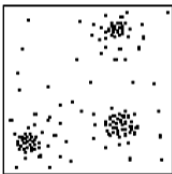


Multimodal distribution

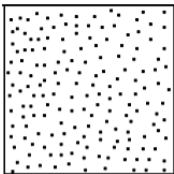


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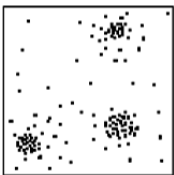
- Let us see this in more detail
- In our analogy, every person was equally likely so we could just sample people uniformly randomly



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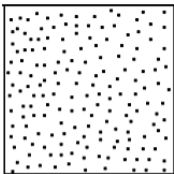


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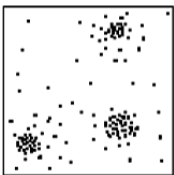


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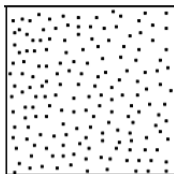


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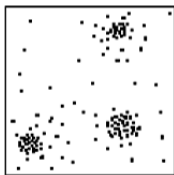


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- However, now if we sample people uniformly randomly then we will not get the true picture of the expected value
- We need to draw more samples from the high probability region and fewer samples from the low probability region
- In other words each sample needs to be drawn in proportion to its probability and not uniformly

- That is where the problem lies!

$$\frac{\partial \mathcal{L}(\theta|V)}{\partial w_{ij}} = \mathbb{E}_{p(H|V)}[v_i h_j] - \mathbb{E}_{p(V,H)}[v_i h_j]$$

$$Z = \sum_V \sum_H \left(\prod_i \prod_j \phi_{ij}(v_i, h_j) \right. \\ \left. \prod_i \psi_i(v_i) \prod_j \xi_j(h_j) \right)$$

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- And of course, we also need this $P(V, H)$ to compute the expectation
- But, unfortunately computing $P(V, H)$ is intractable because of the partition function Z

$$\frac{\partial \mathcal{L}(\theta|V)}{\partial w_{ij}} = \mathbb{E}_{p(H|V)}[v_i h_j] - \mathbb{E}_{p(V,H)}[v_i h_j]$$

$$Z = \sum_V \sum_H \left(\prod_i \prod_j \phi_{ij}(v_i, h_j) \right. \\ \left. \prod_i \psi_i(v_i) \prod_j \xi_j(h_j) \right)$$

- That is where the problem lies!
- To draw a sample (V, H) , we need to know its probability $P(V, H)$
- And of course, we also need this $P(V, H)$ to compute the expectation
- But, unfortunately computing $P(V, H)$ is intractable because of the partition function Z
- Hence, approximating the summation by using a few samples is not straightforward! (or rather drawing a few samples from the distribution is hard!)

The story so far

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- Conclusion: Okay, I get it that drawing samples from this distribution P is hard.
- Question: Is it possible to draw samples from an easier distribution (say, Q) as long as I am sure that if I keep drawing samples from Q eventually my samples will start looking as if they were drawn from P !
- Answer: Well if you can actually prove this then why not? (and that's what we do in Gibbs Sampling)